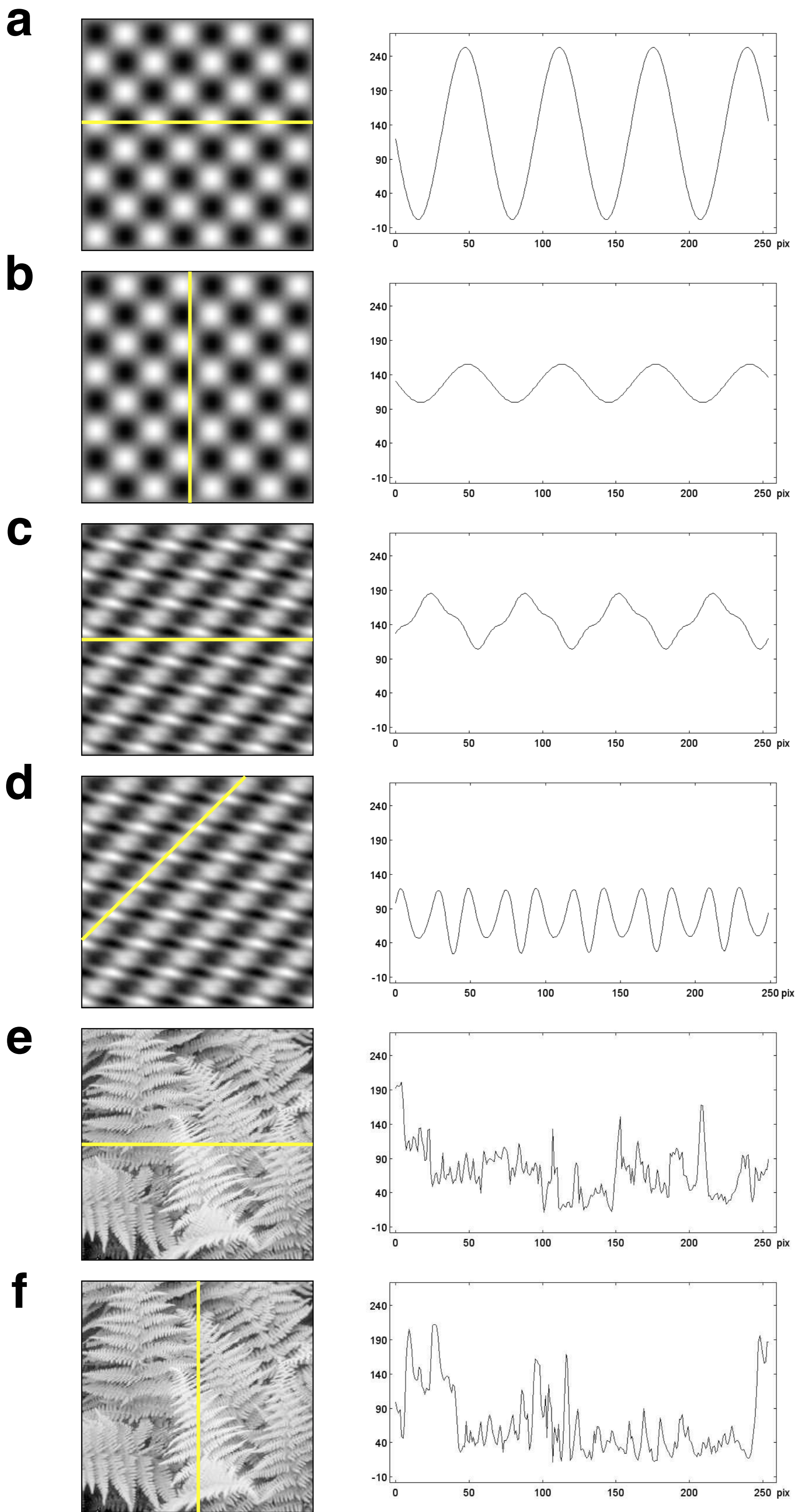


**Figure 19.1**

One dimensional spatial frequencies.

Superposition of different sine waves; image (left) and gray value profile (right) are shown for:

(a) fundamental frequency:  $\sin(x)$ ; (b)  $\sin(x)$  plus 3 harmonics:  $\sin(x) + \sin(3x)/3 + \sin(5x)/5 + \sin(7x)/7$ ; (c)  $\sin(x)$  plus 7 harmonics:  $\sin(x) + \sin(3x)/3 + \dots + \sin(15x)/15$ ; (d) rectangular wave as limiting case for infinite number of harmonics:  $\sin(x) + \sin(3x)/3 + \dots$ ; (e) periodic wave pattern - 8 repetitions, (f) general wave pattern - no periodicity within width of image.

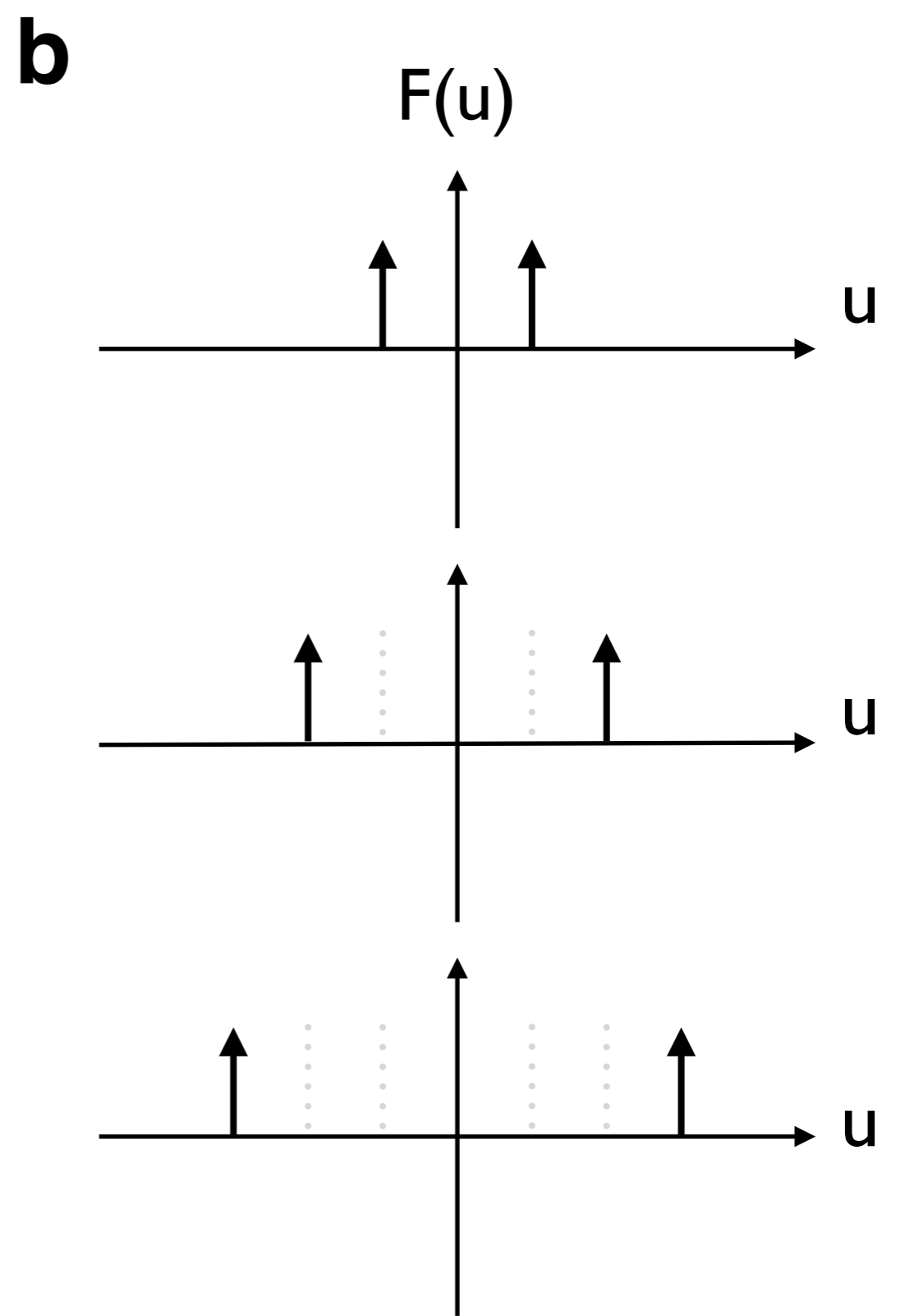
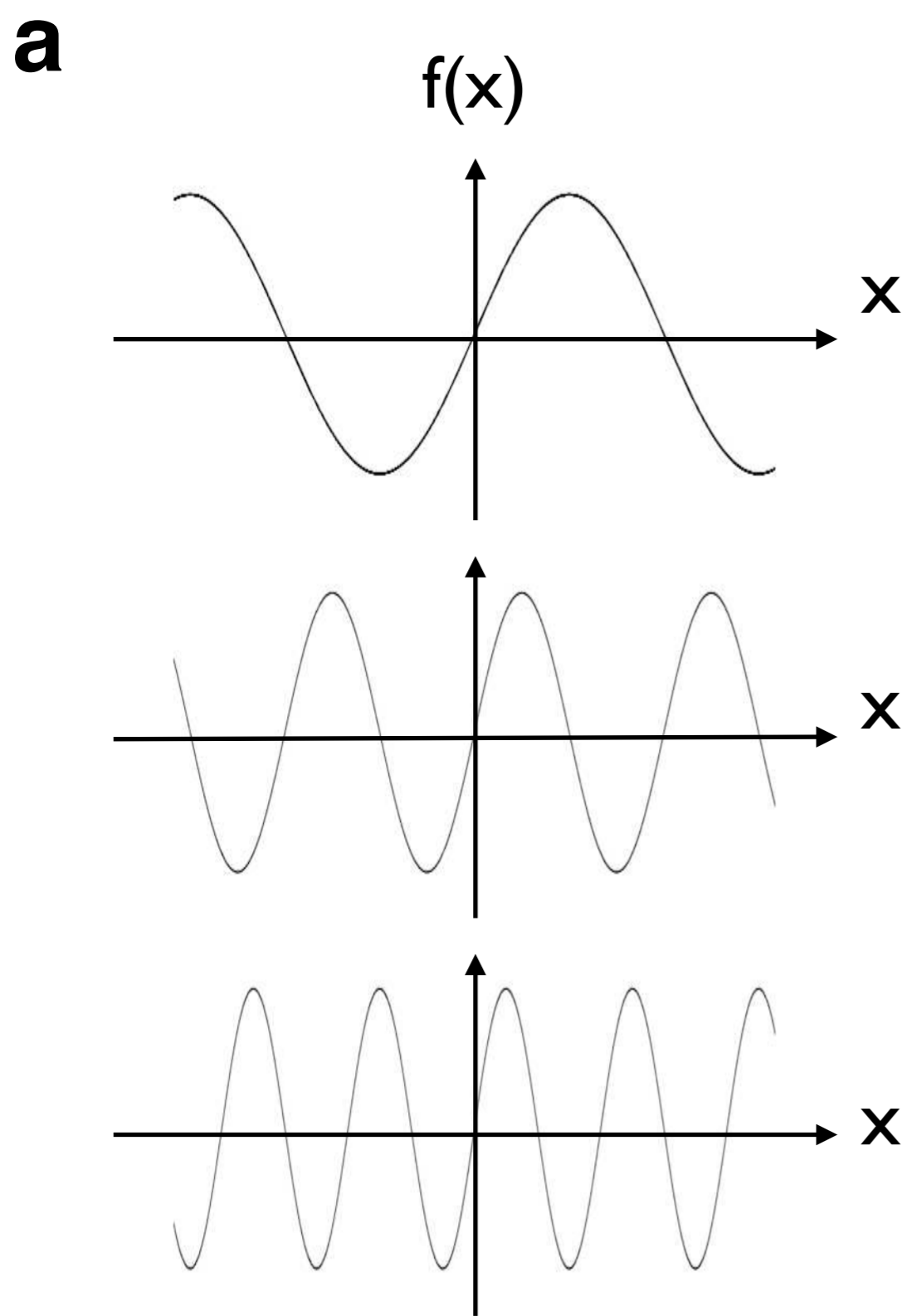


**Figure 19.2**

Two dimensional spatial frequencies.

Images as superposition of wave trains; image (left) and gray value profile (right).

(a) Superposition of horizontal and vertical sine wave; horizontal gray value profile; (b) vertical gray value profile of (a); (c) superposition of a number of sine waves: horizontal gray value profile; (d) oblique gray value profile of (c); (e) image of fern leaves: horizontal gray value profile; (f) vertical gray value profile of (e).



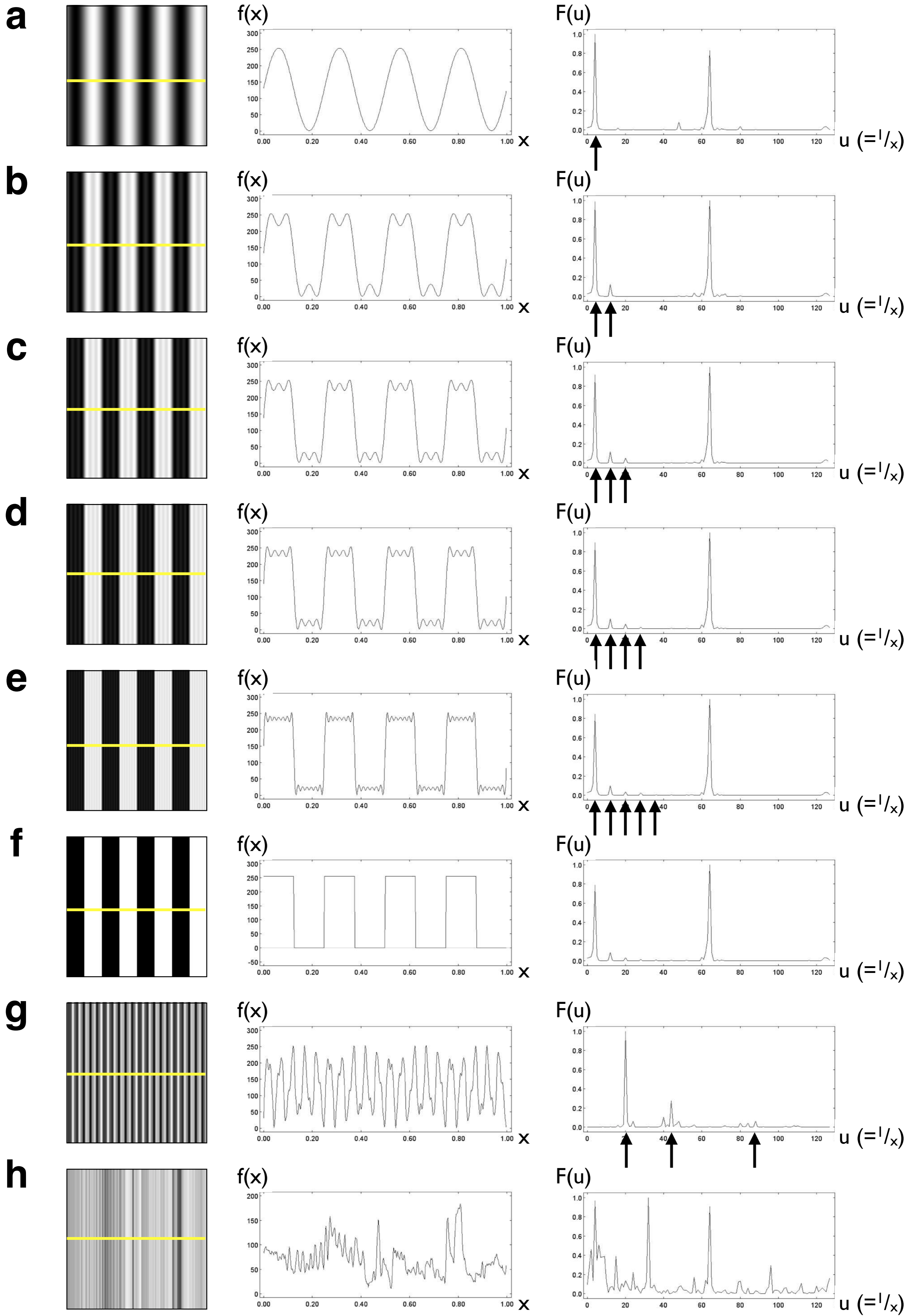
**Figure 19.3**

Fourier transform of sine waves.

(a) Sine waves with decreasing wavelength, i.e., increasing frequency (top to bottom);

(b) corresponding Fourier transforms.

$x$  = length;  $u$  = frequency =  $1/x$ ;  $F(u)$  = Fourier transform of  $f(x)$ .



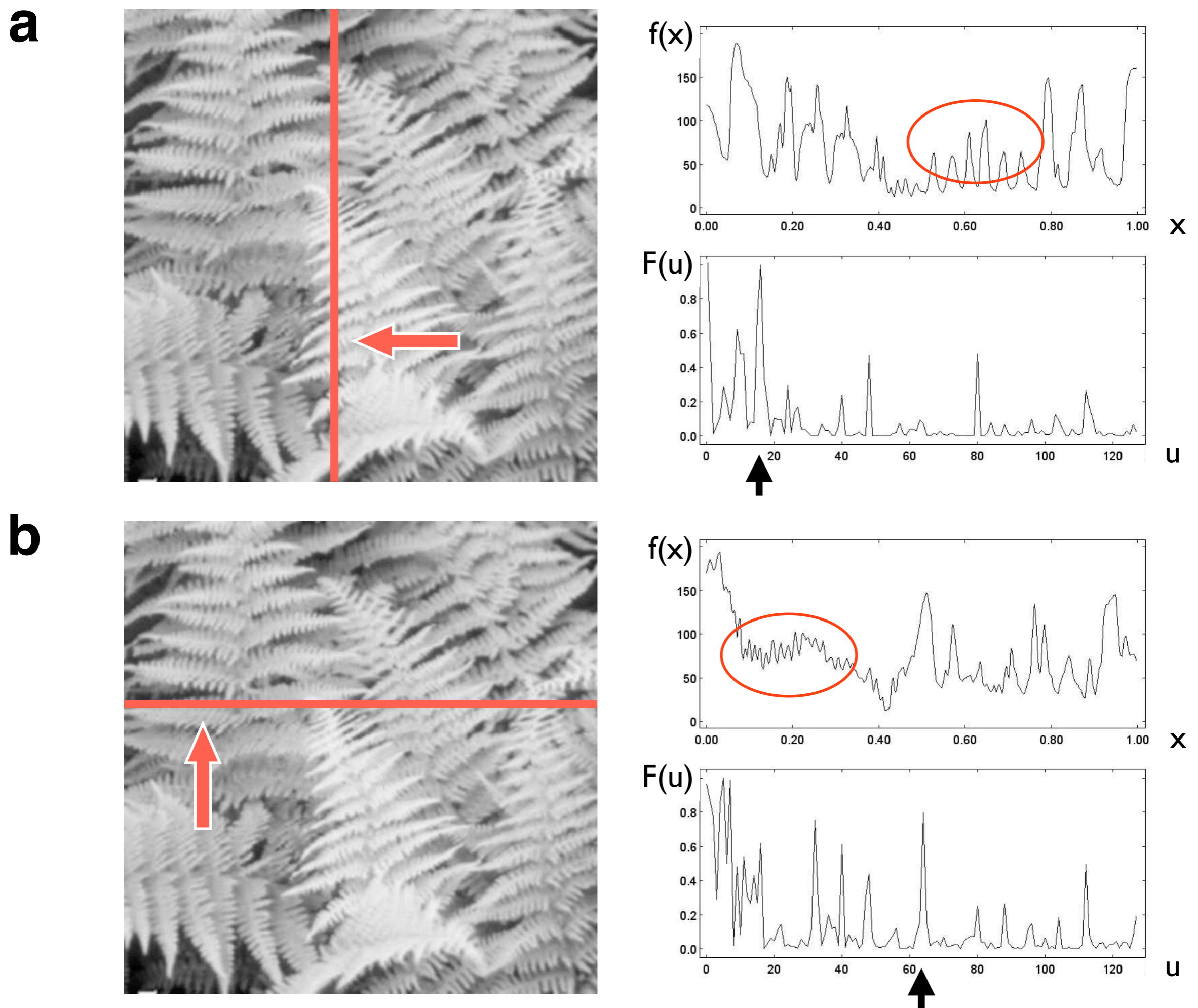
## Figure 19.4

One-dimensional Fourier Transforms.

From left to right: grayscale image, gray value profile, and Fourier transform shown for:

- (a) fundamental sine wave, 4 per image width;
- (b) fundamental plus 1 harmonic,  $4 \cdot 3=12$  per image width;
- (c) fundamental plus 2 harmonics,  $4 \cdot 5=20$  per image width;
- (d) fundamental plus 3 harmonics,  $4 \cdot 7=28$  per image width;
- (e) fundamental plus 4 harmonics,  $4 \cdot 9=36$  per image width;
- (f) rectangular wave;
- (g) three superposed sine waves;
- (h) general pattern;

gray value profile  $f(x)$  scaled to  $x = 1$  image width; Fourier transform  $F(u)$  with  $u =$  frequency per image width; note wrapping effect at  $u = 64$  in FFT profiles.



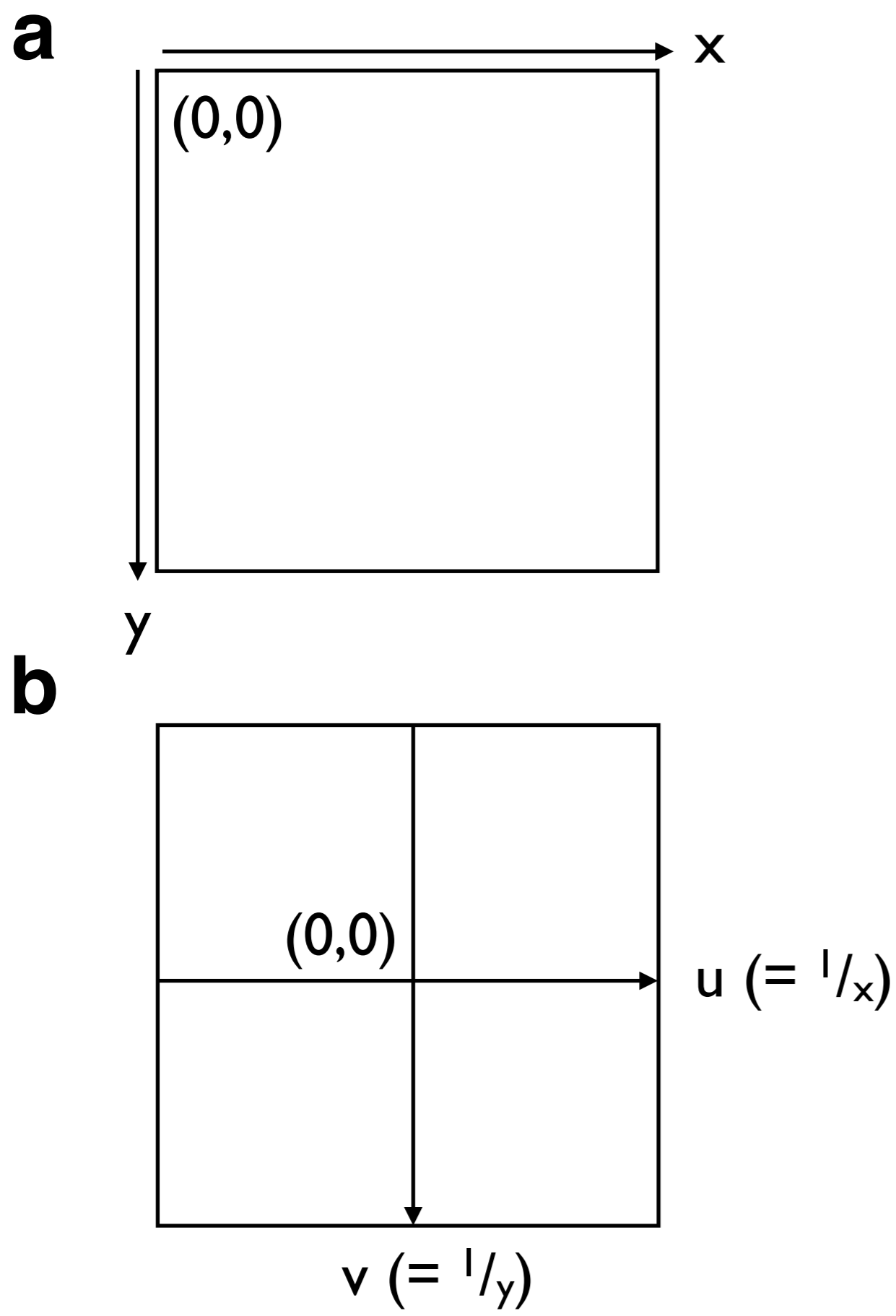
**Figure 19.5**

One-dimensional Fourier Transforms of a two-dimensional image.

(a) Image of fern with vertical trace, gray value profile and Fourier transform; short wavelengths are circled in  $f(x)$  plot (red) and located in image (red arrow), corresponding low frequencies are indicated in  $F(u)$  plot (black arrow);

(b) same as (a) with horizontal trace: here, short wavelengths, i.e., high frequencies are indicated;

gray value profile  $f(x)$  scaled to  $x = 1$  image width; Fourier transform  $F(u)$  with  $u =$  frequency per image width.

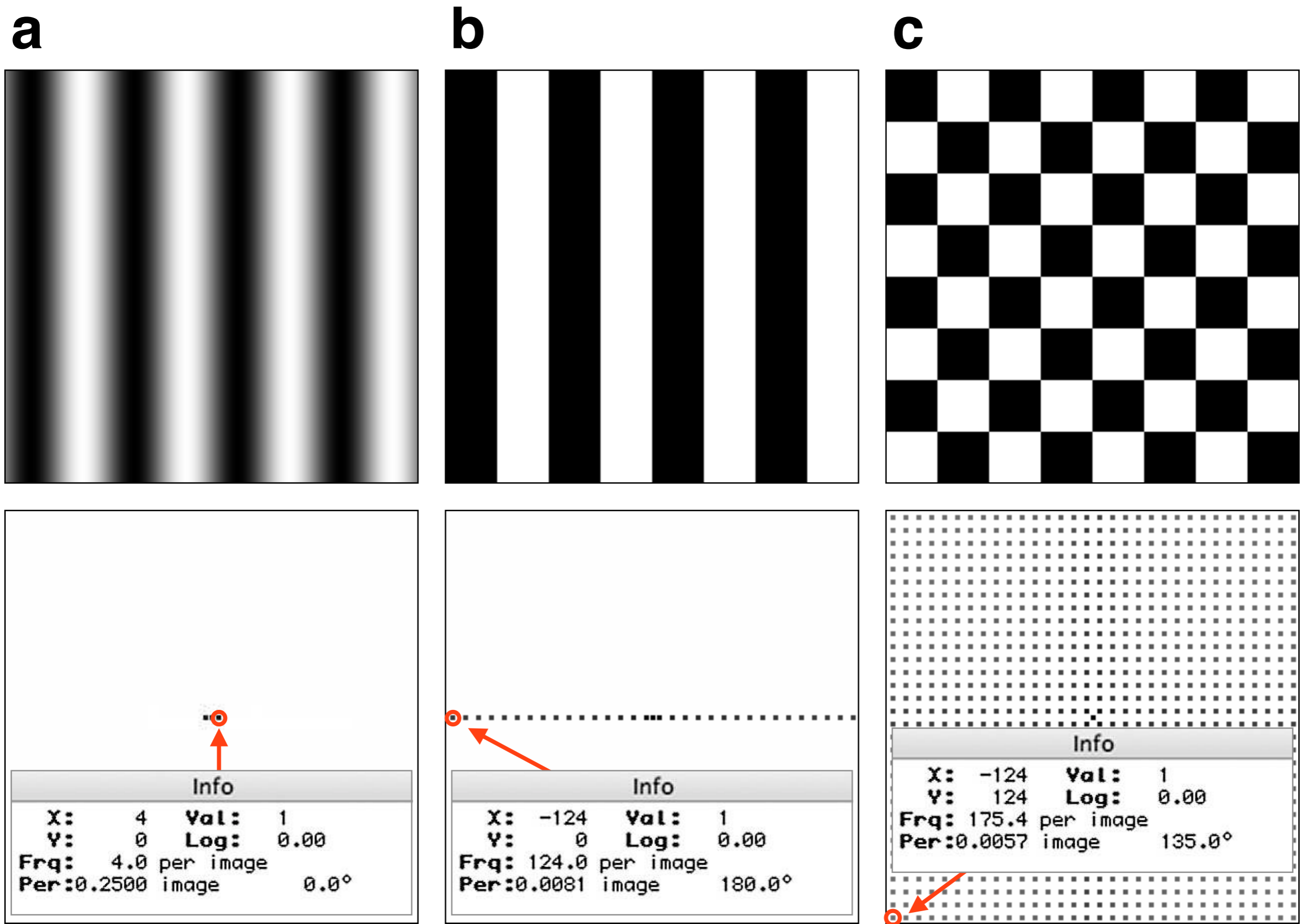


**Figure 19.6**

Coordinate systems.

(a) x-y coordinates of real image;

(b) u-v coordinates of Fourier transform image; note location of origin in center of image.



**Figure 19.7**

Two-dimensional Fourier Transforms of basic patterns.

Gray value images (top) and Fourier transforms (bottom) are shown for:

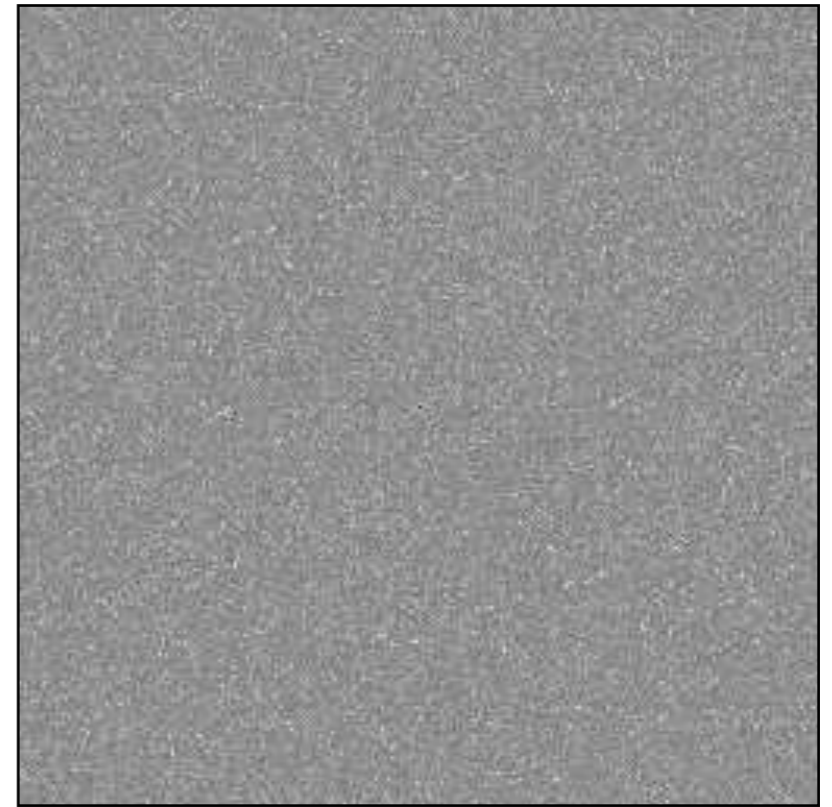
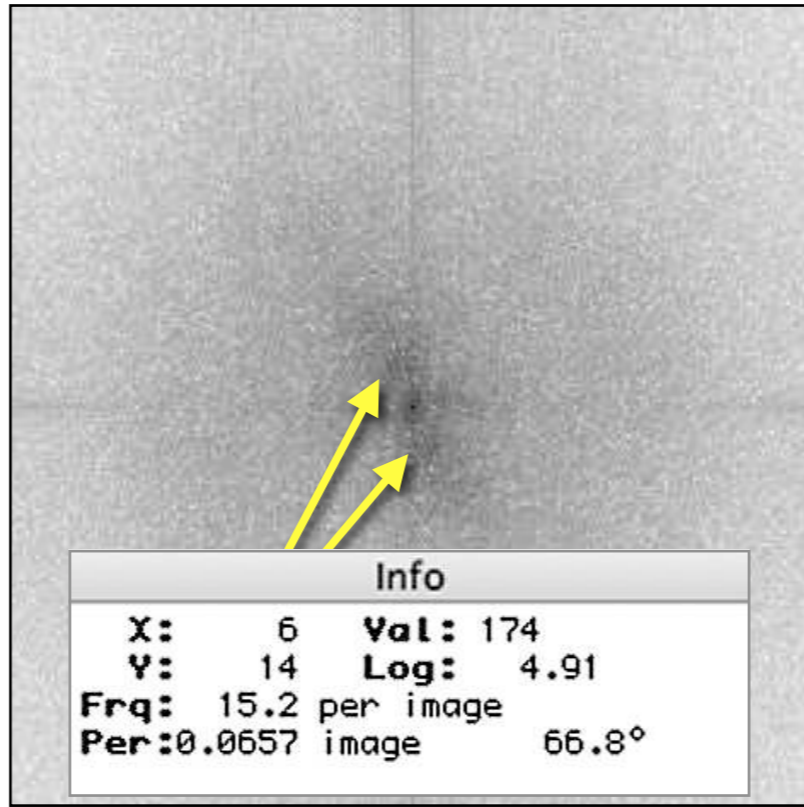
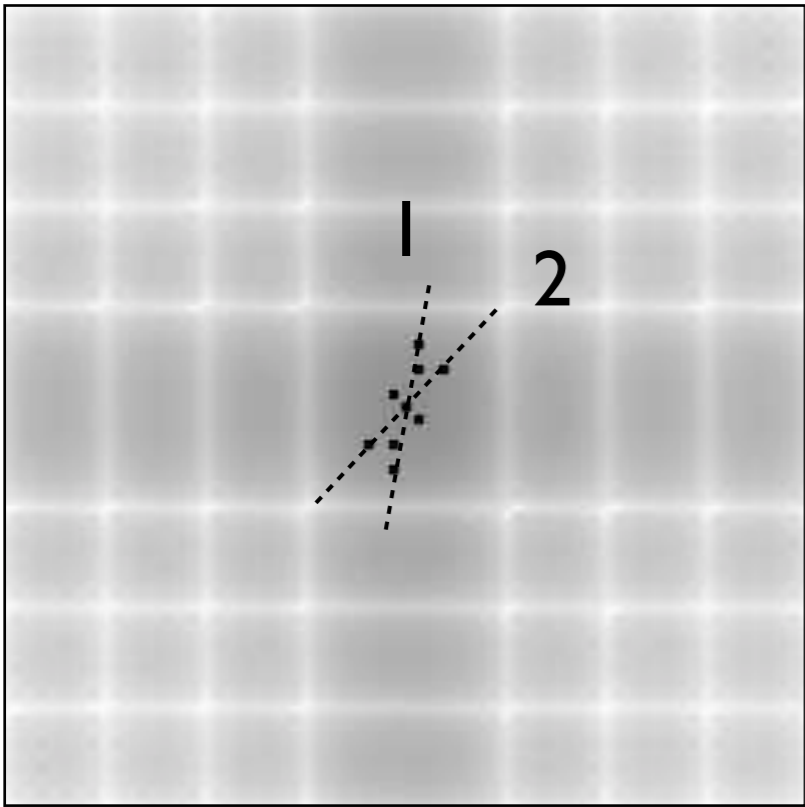
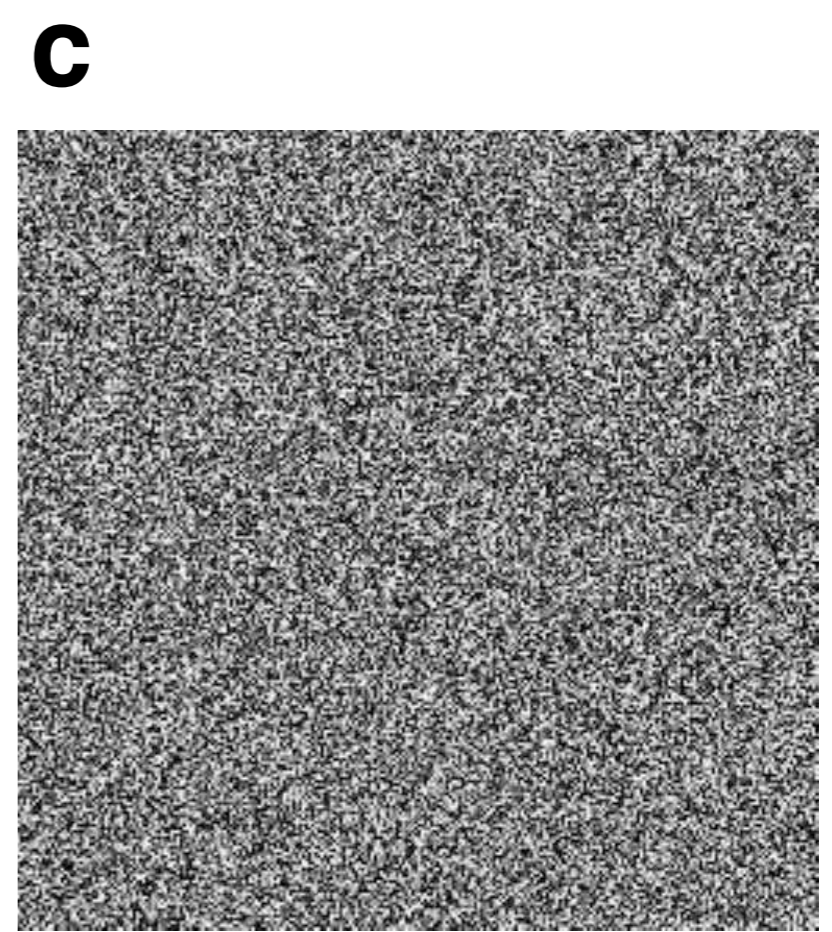
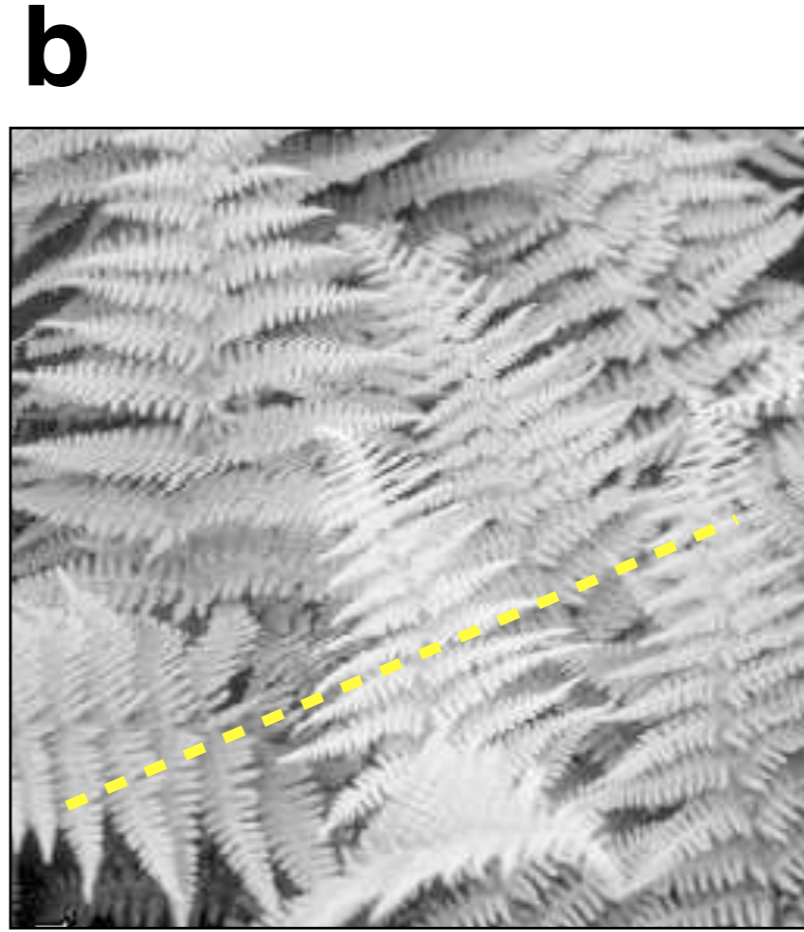
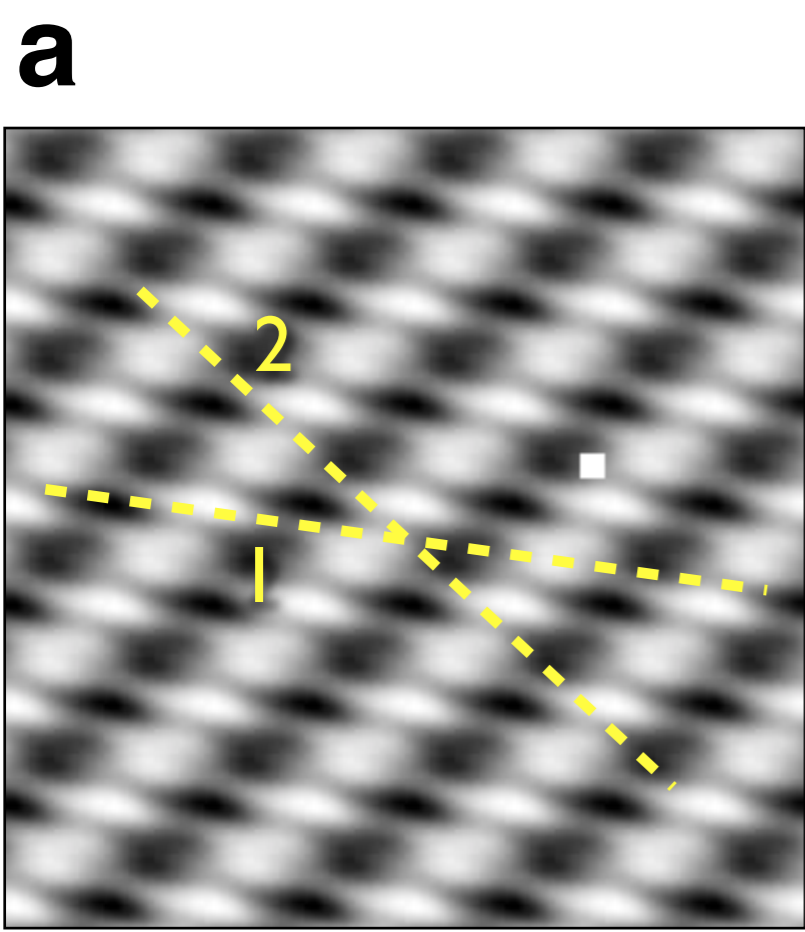
(a) horizontal sine wave;

(b) vertical black and white stripes;

(c) chess board;

the gray value images are scaled such that 256 pixels = 1 image width; selected frequencies are circle in red and corresponding Info window is shown.





**Figure 19.8**

Two-dimensional Fourier Transforms of images.

Gray value images (top) and Fourier transforms (bottom) are shown for:

(a) superposition of four sine waves with little white cut-out square;

(b) fern;

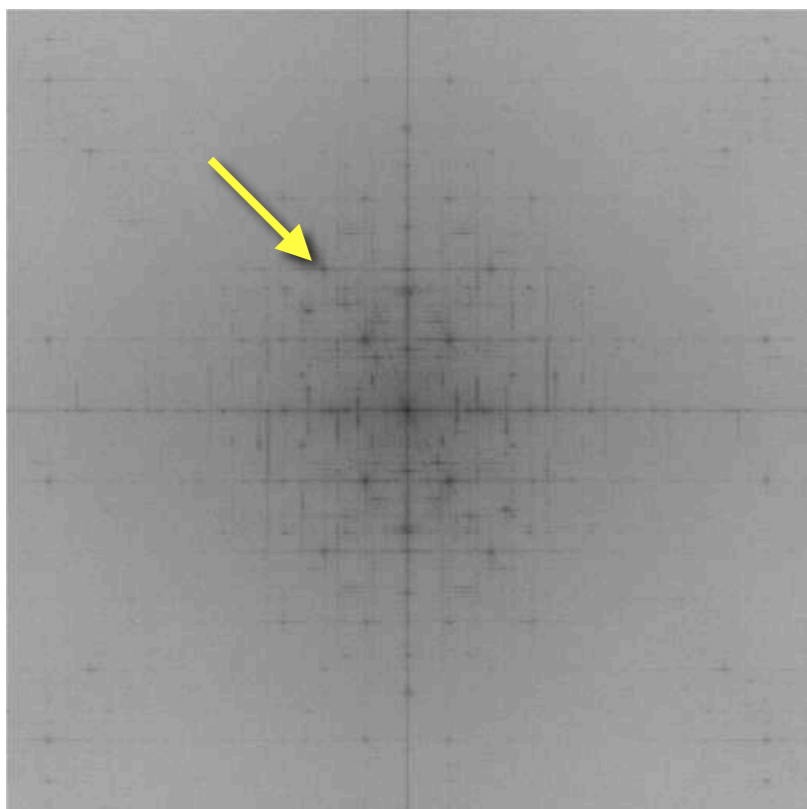
(c) noise;

the gray value images are scaled such that 256 pixels = 1 image width; selected orientations and frequencies are highlighted.

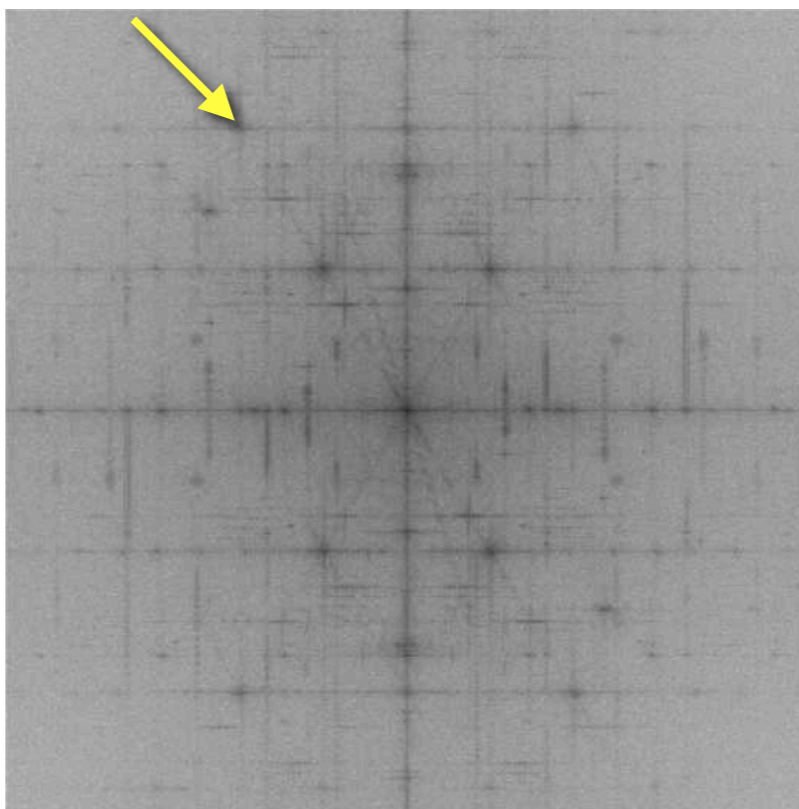
**a**



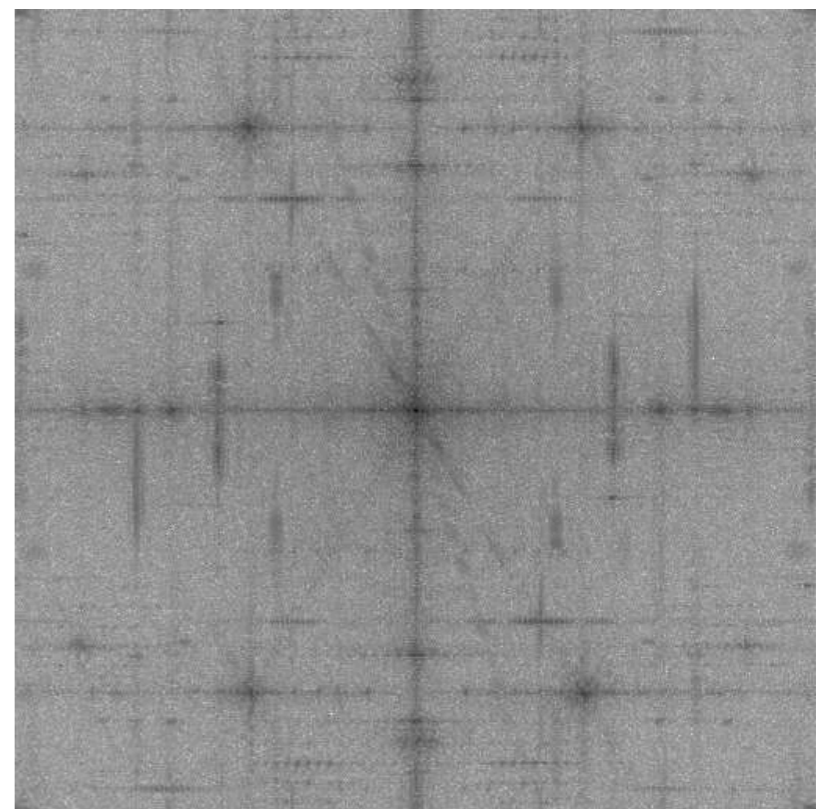
**b**



**c**



**d**



**Figure 19.9**

Size of images and Fourier Transforms.

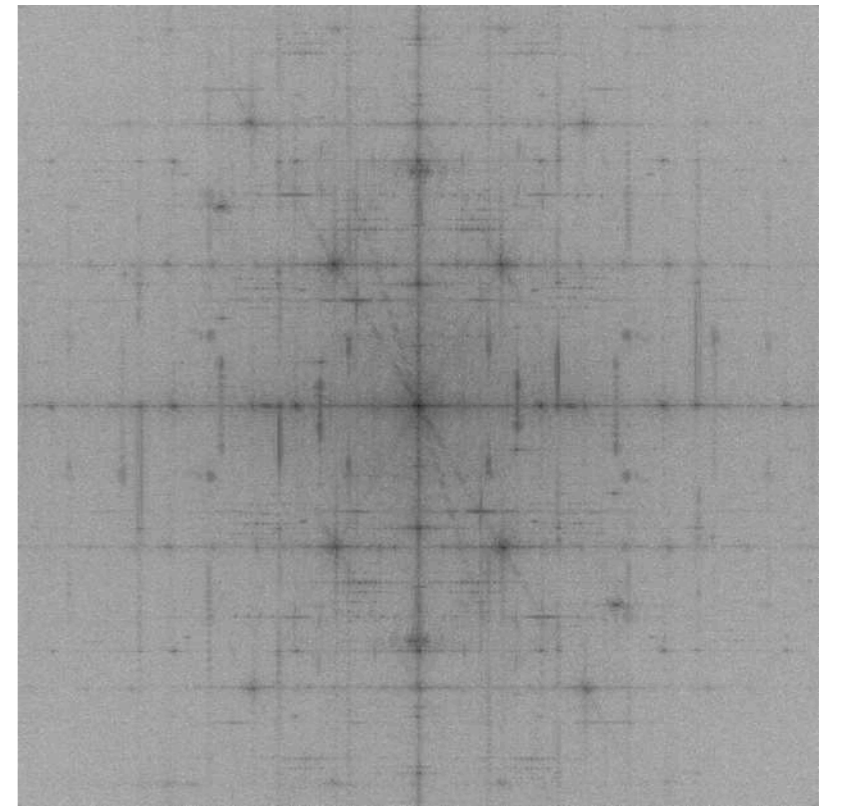
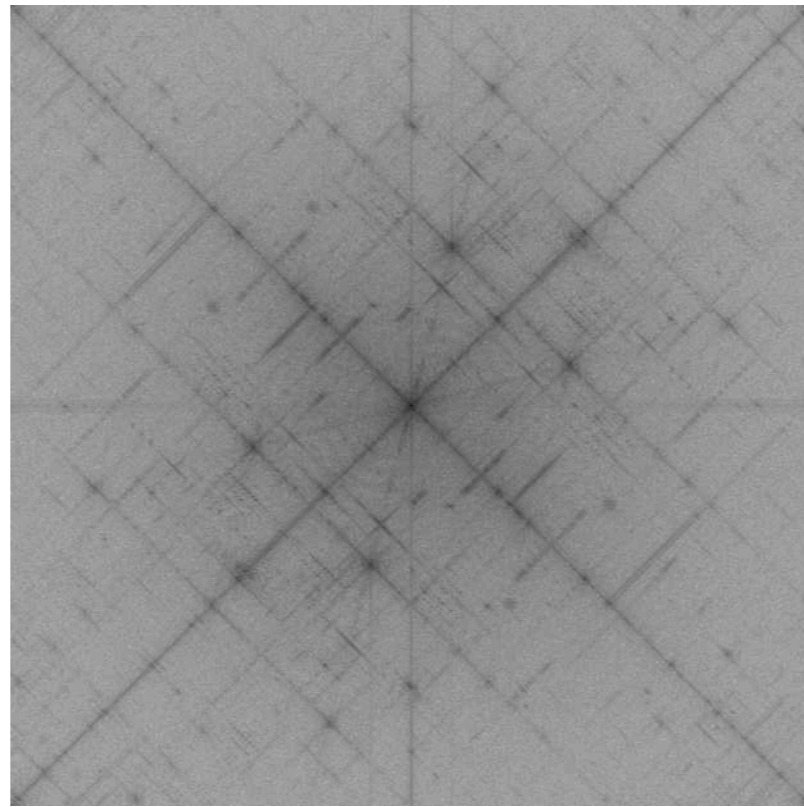
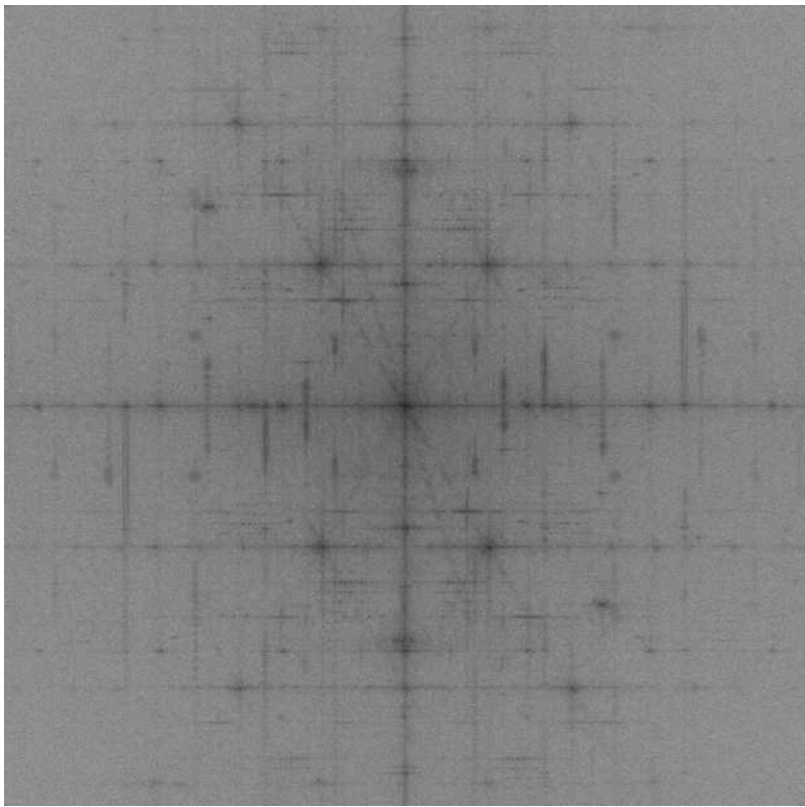
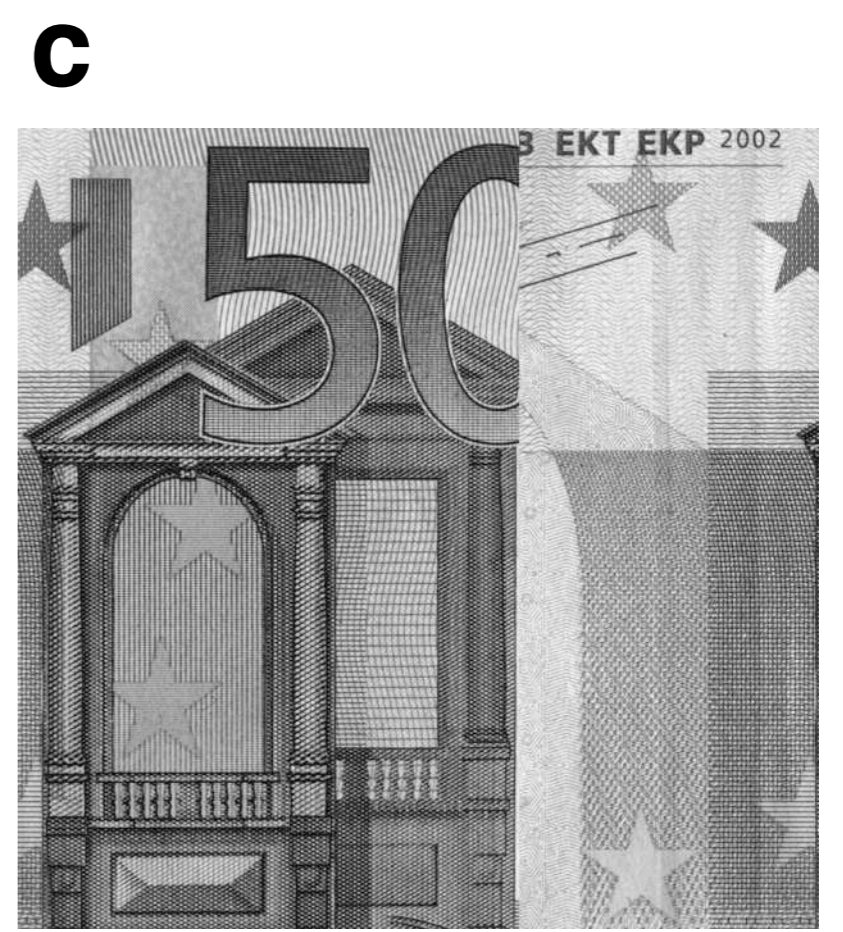
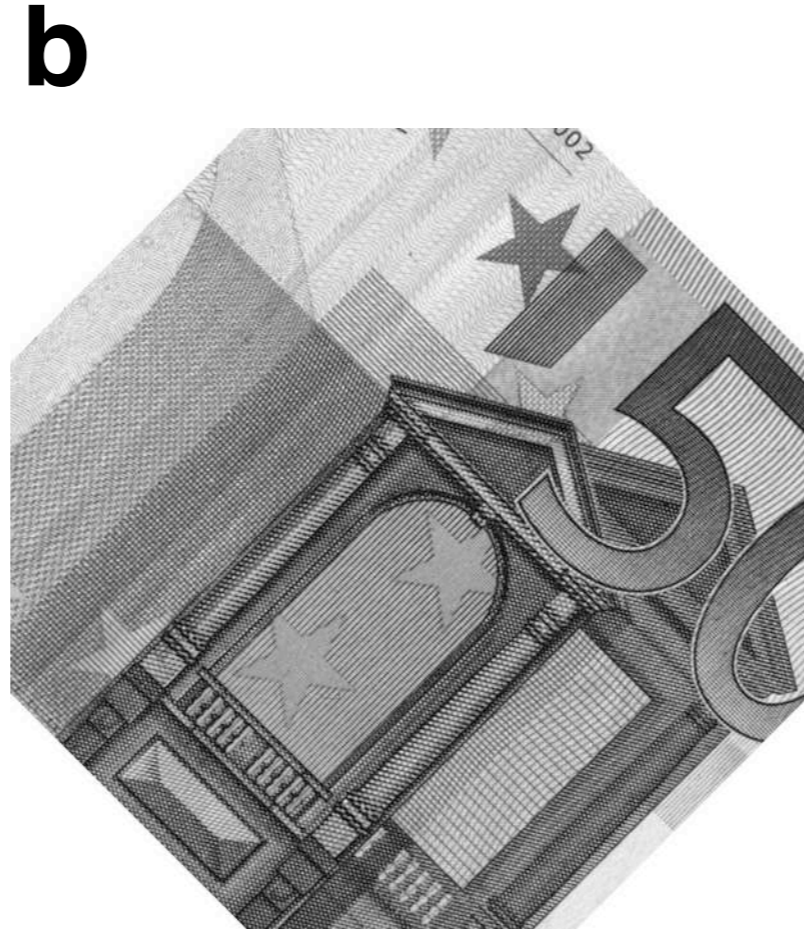
(a) Detail of 50 Euro bank note, image size is  $2048 \cdot 2048$ ;

(b) Fast Fourier Transform (FFT) of (a), frames of  $1024 \cdot 1024$  and  $512 \cdot 512$  are indicated;

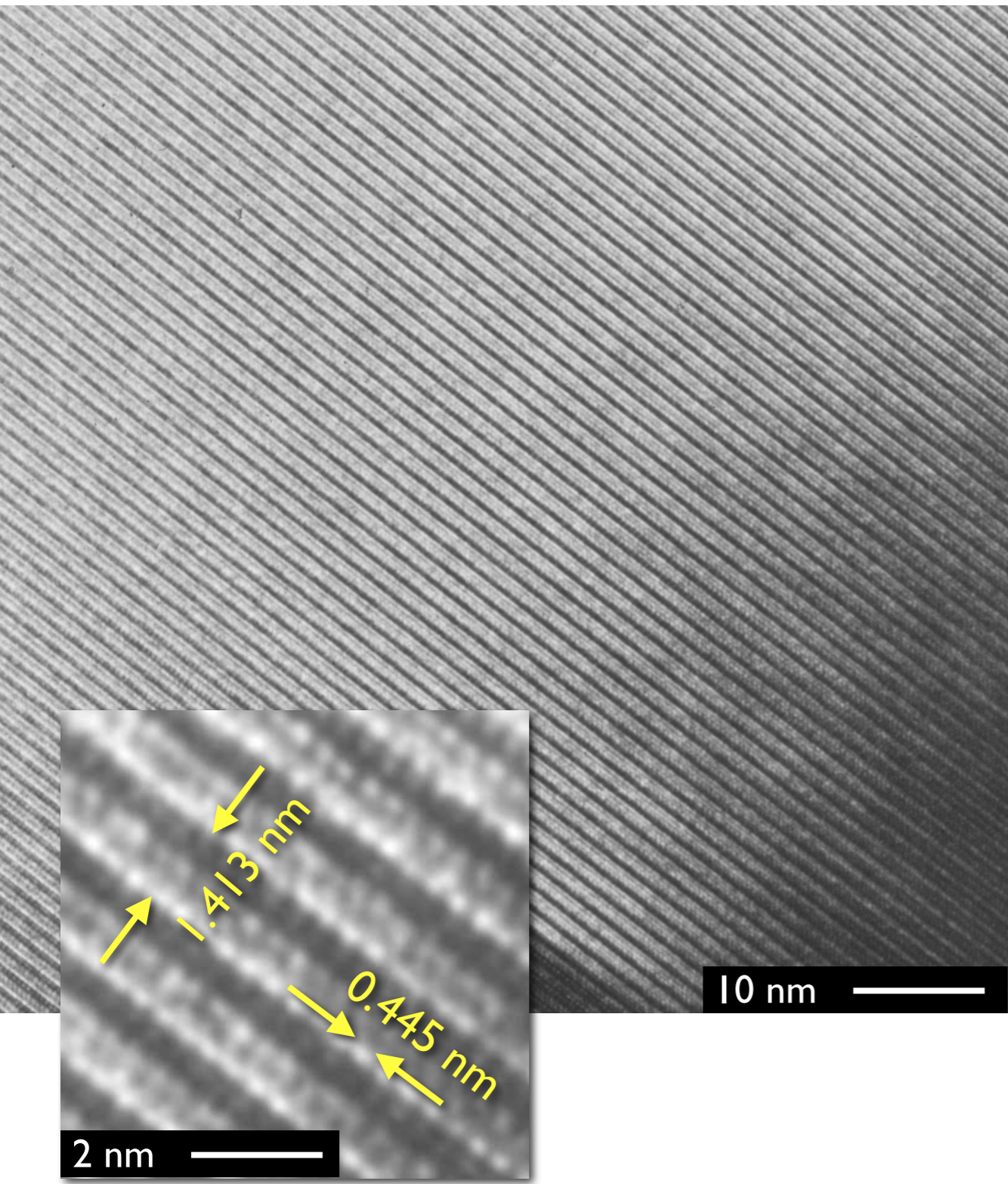
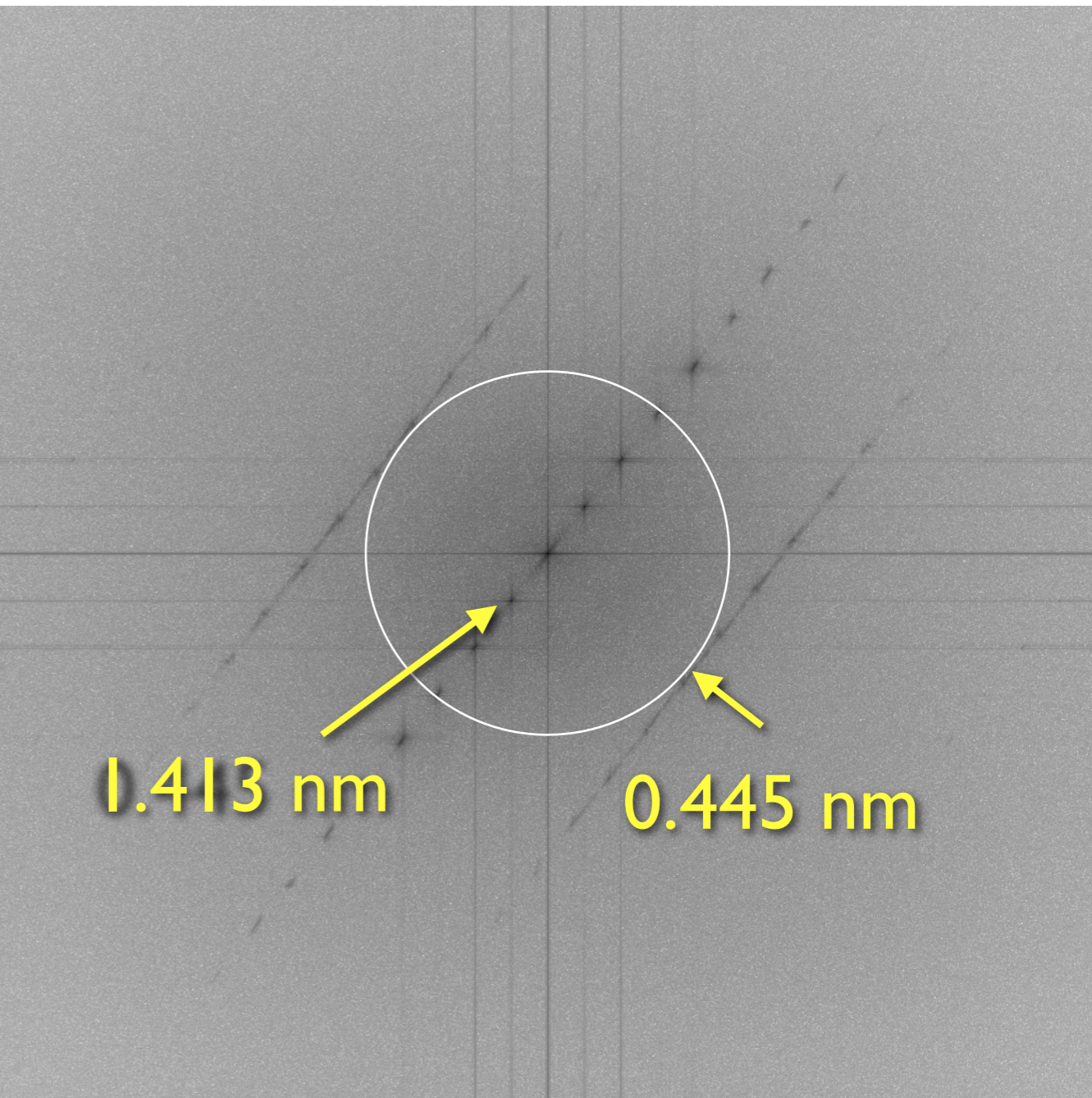
(c) FFT of  $1024 \cdot 1024$  version of (a);

(d) FFT of  $512 \cdot 512$  version of (a);

yellow arrows point at same high frequency spot in (b) and (c).



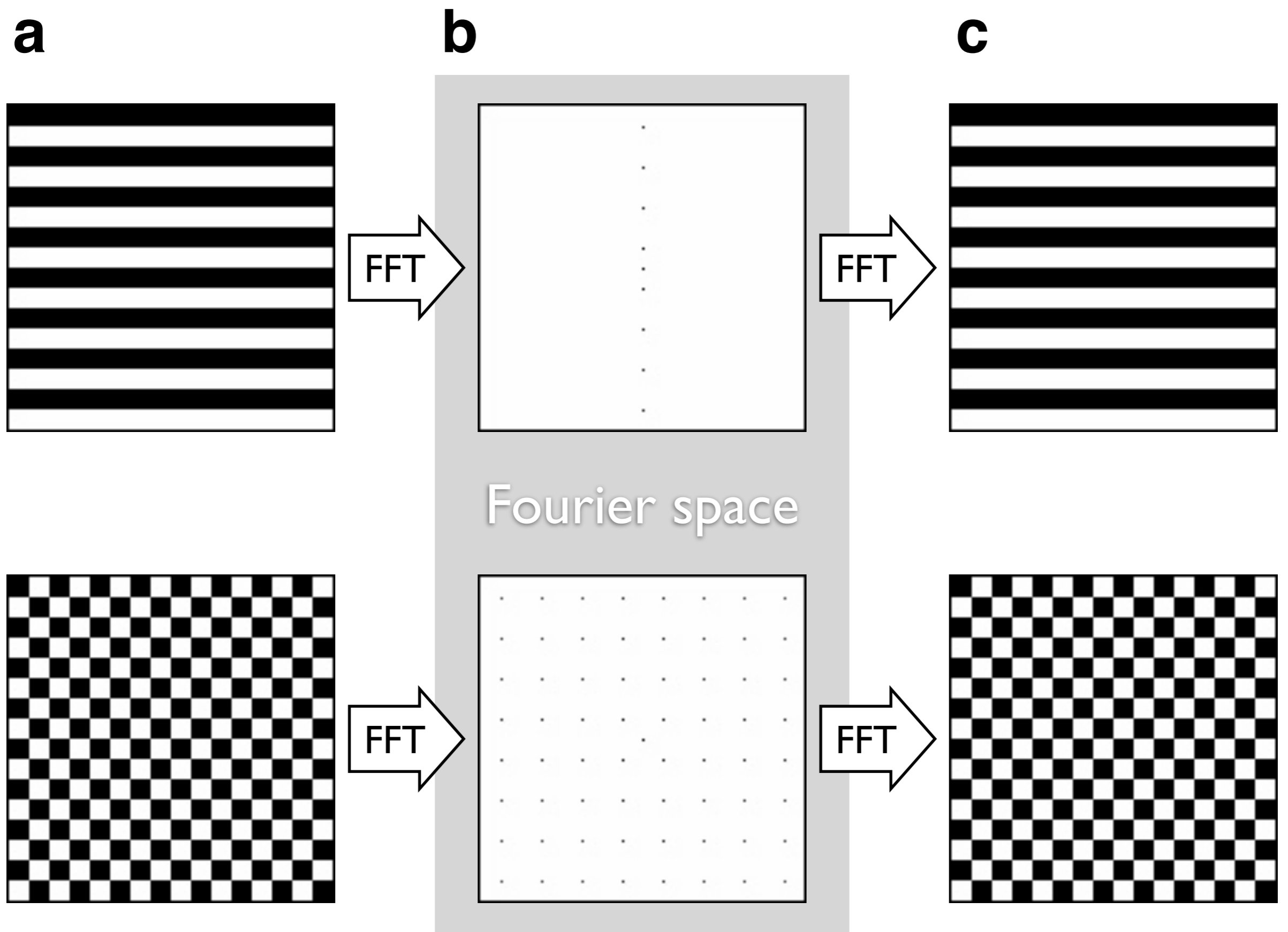
**Figure 19.10**  
Orientation and displacement of images and Fourier Transforms.  
Gray value image (top) and Fast Fourier transforms (bottom) are shown for:  
(a) detail of 50 Euro bill;  
(b) same as (a), rotated clockwise by  $45^\circ$ , Fourier transform is rotated;  
(c) same as (a), cut in two, left and right piece swapped; Fourier transform is not affected.

**a****b****Figure 19.11**

Transmission electron micrograph and Fourier Transform.

(a) Scaled high resolution image of chlorite crystal (image courtesy Andreas Kronenberg), image size 1024 · 1024, enlarged inset;

(b) Fourier transform of (a); two lattice spacings can be inferred.



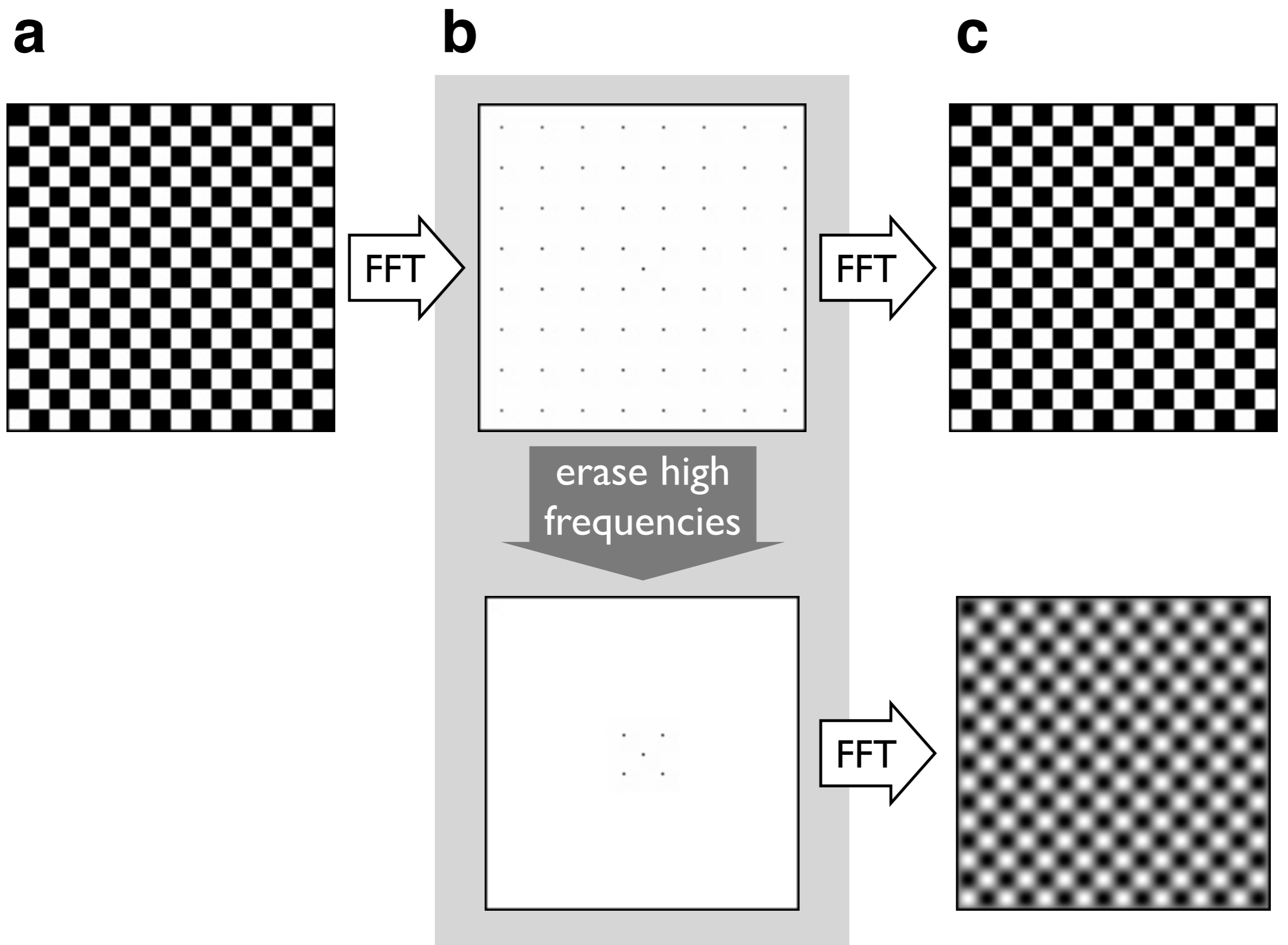
**Figure 19.12**

Forward and backward Fourier transforms.

(a) Original images;

(b) forward transform produces Fourier transforms of images;

(c) inverse transform reproduces original images from Fourier transforms.



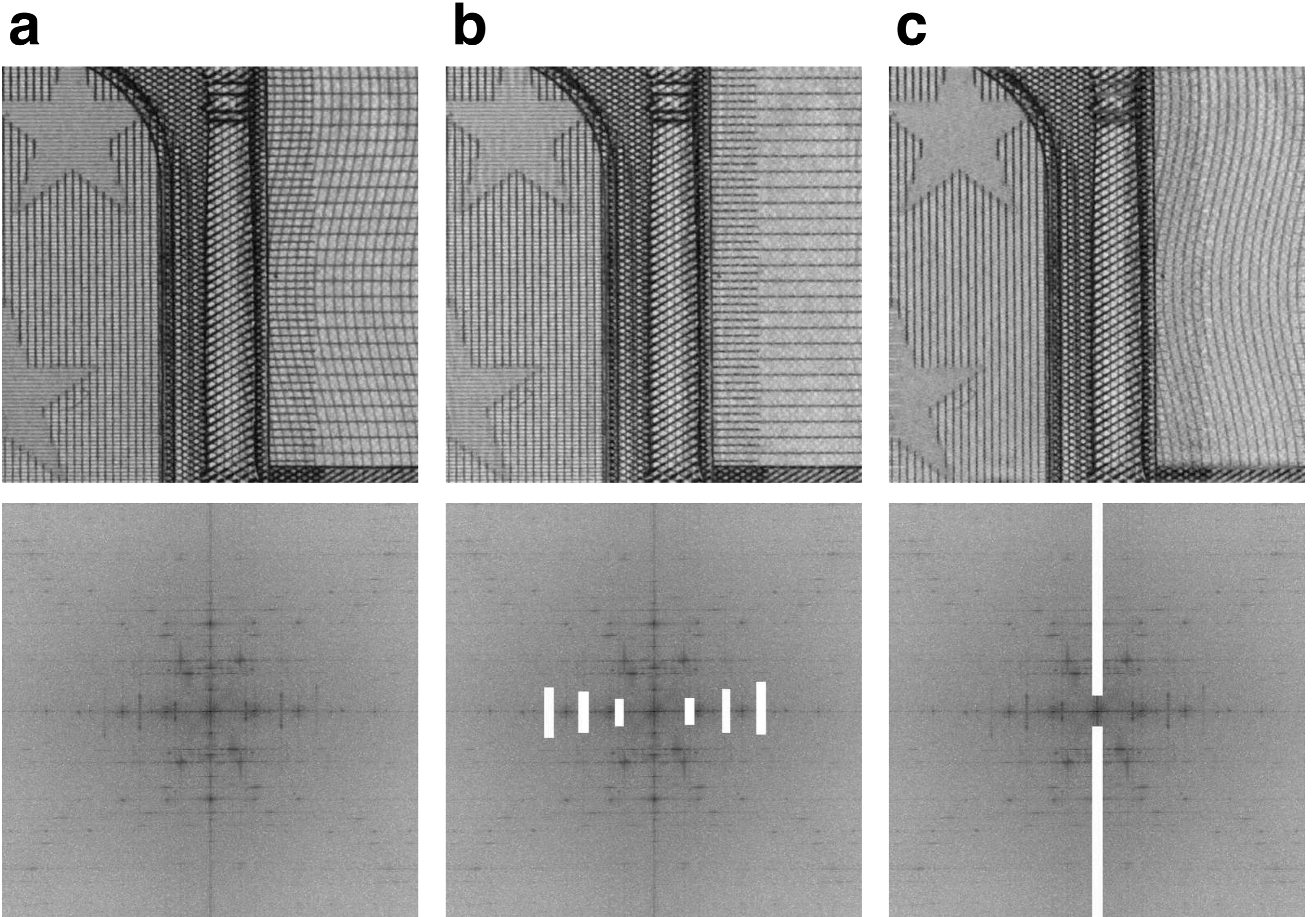
**Figure 19.13**

Modifying the Fourier transform.

(a) Original image (chess board);

(b) forward transform yields Fourier transform (top), high frequencies are removed (bottom);

(c) recalculated images from original and modified version of the Fourier transform.



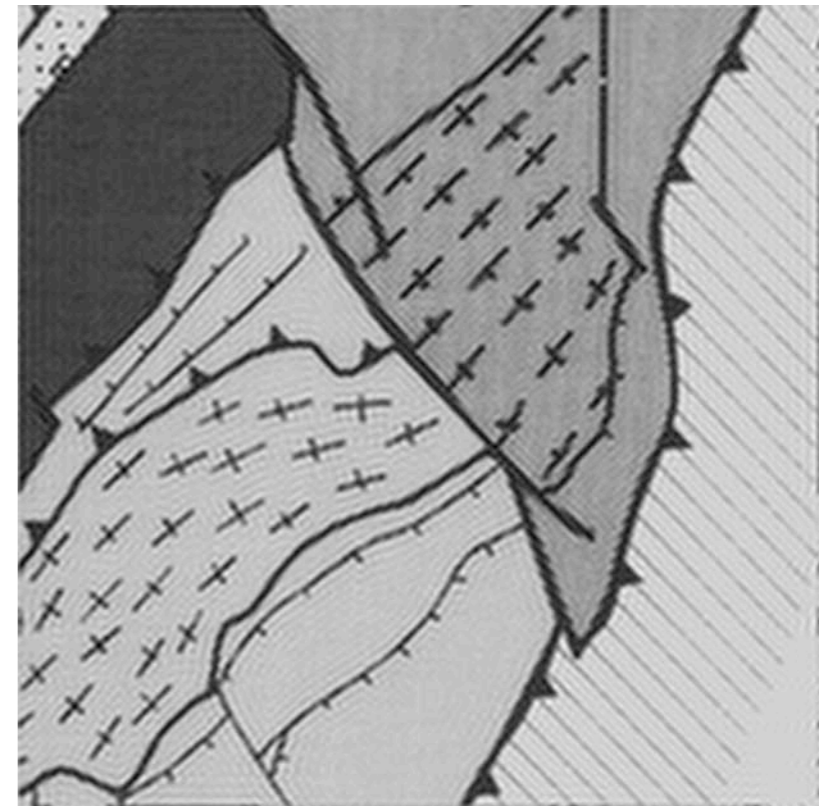
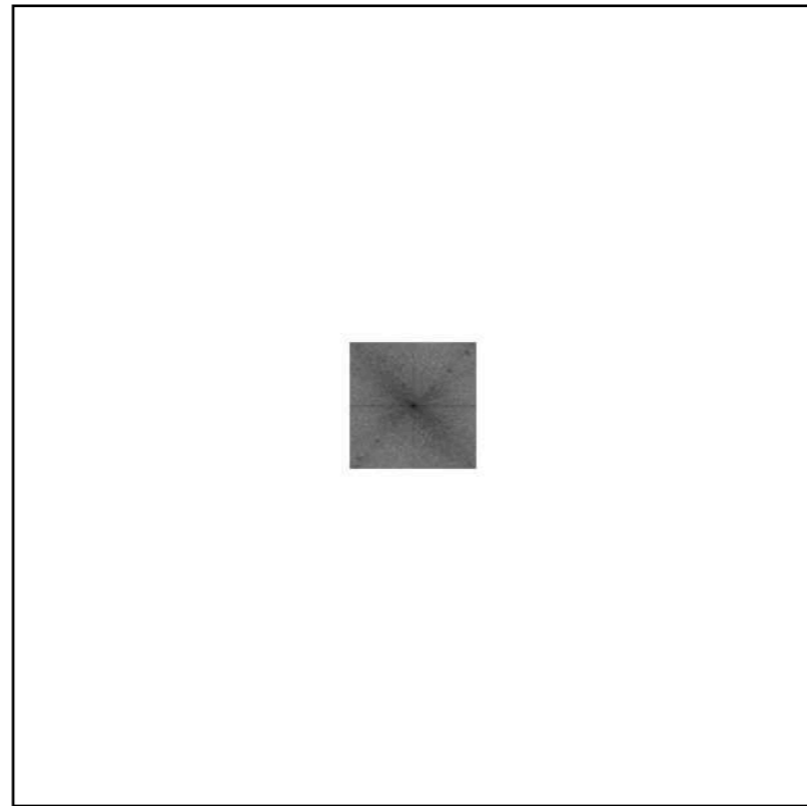
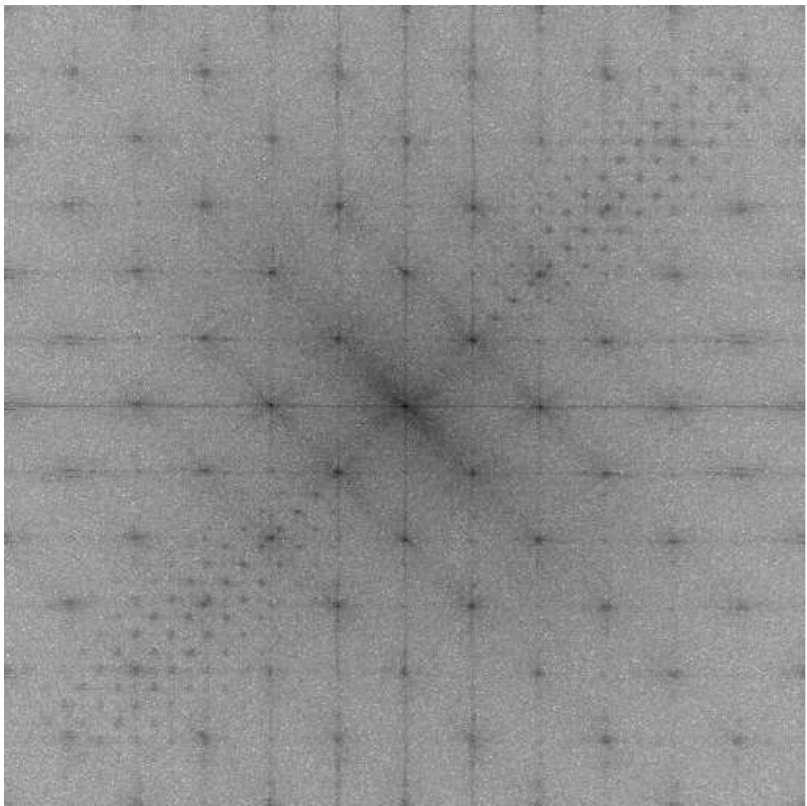
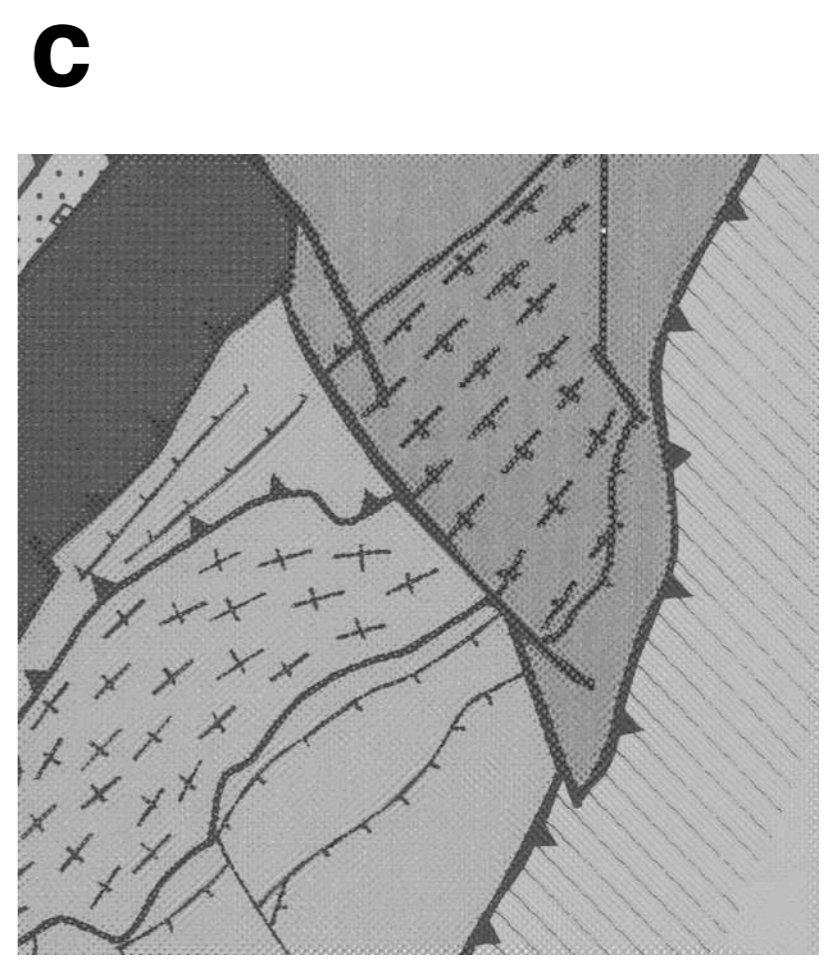
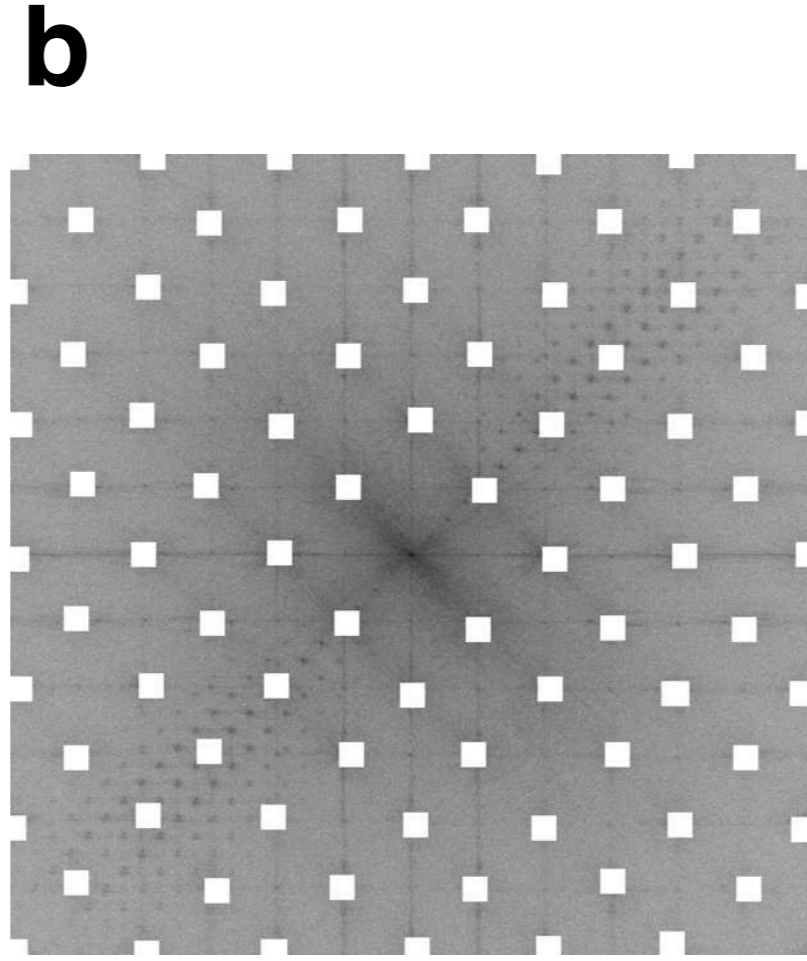
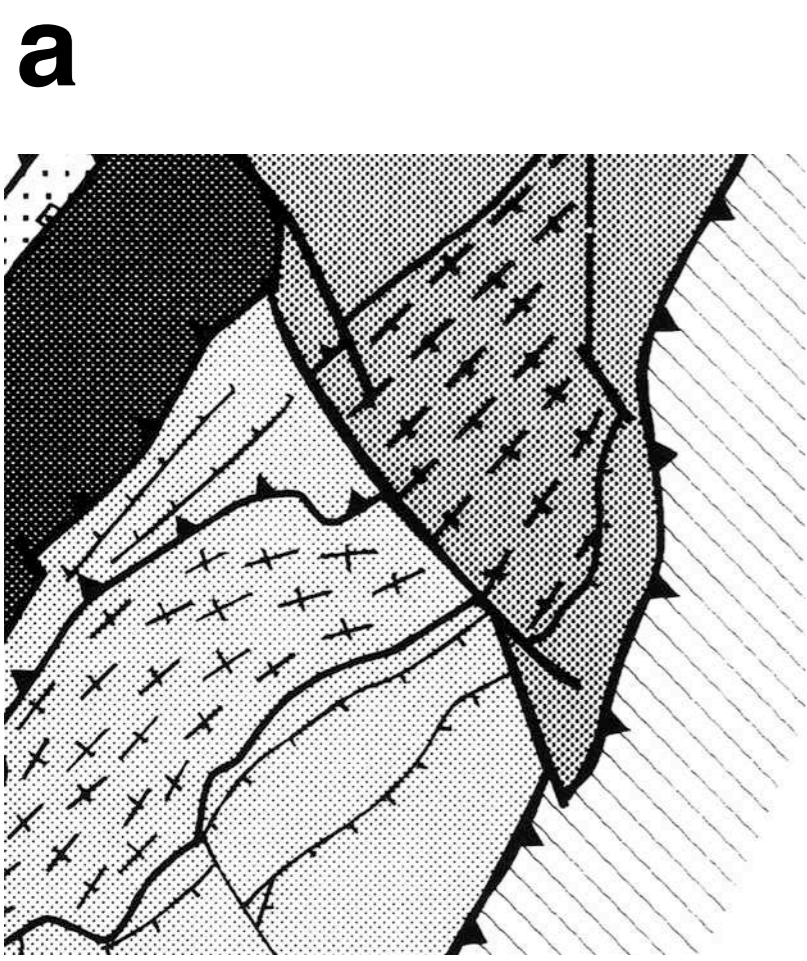
**Figure 19.14**

Suppressing selected rulings in printed material.

(a) Detail of 50 Euro bank note (top) and Fourier transform (below); image size 1024 · 1024;

(b) horizontal frequencies, belonging to wavy vertical ruling (right side of image) removed;

(c) vertical frequencies belonging to horizontal ruling (right side of image) removed.



**Figure 19.15**

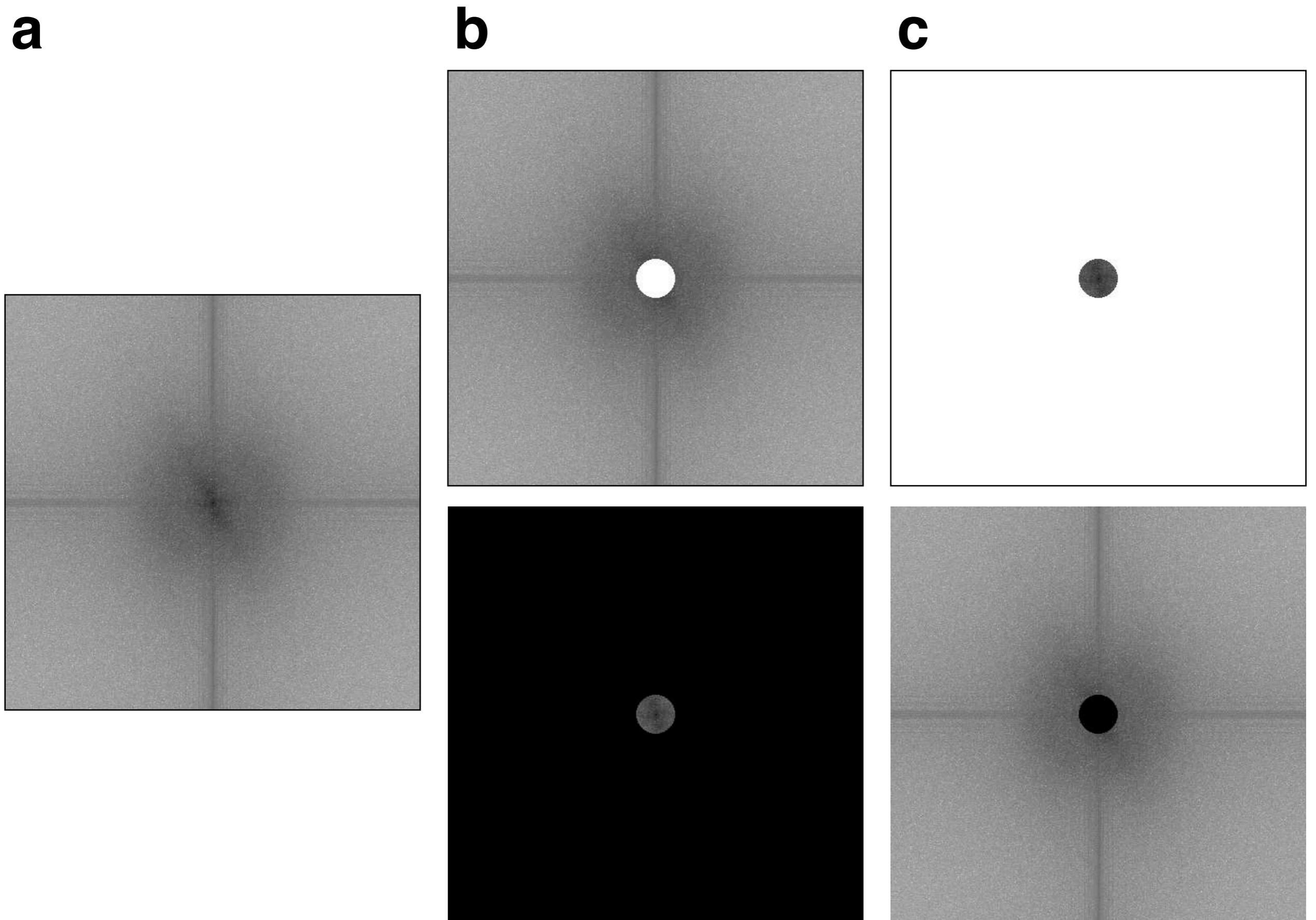
Frequency filtering of printed map.

(a) Detail of a tectonic map, showing different rulings for different structural units (top), FFT (bottom); image size is 1024 · 1024;

(b) selected frequencies are erased (top) all but the lowest frequencies are removed (bottom);

(c) inverse FFT of modified Fourier transforms (b).





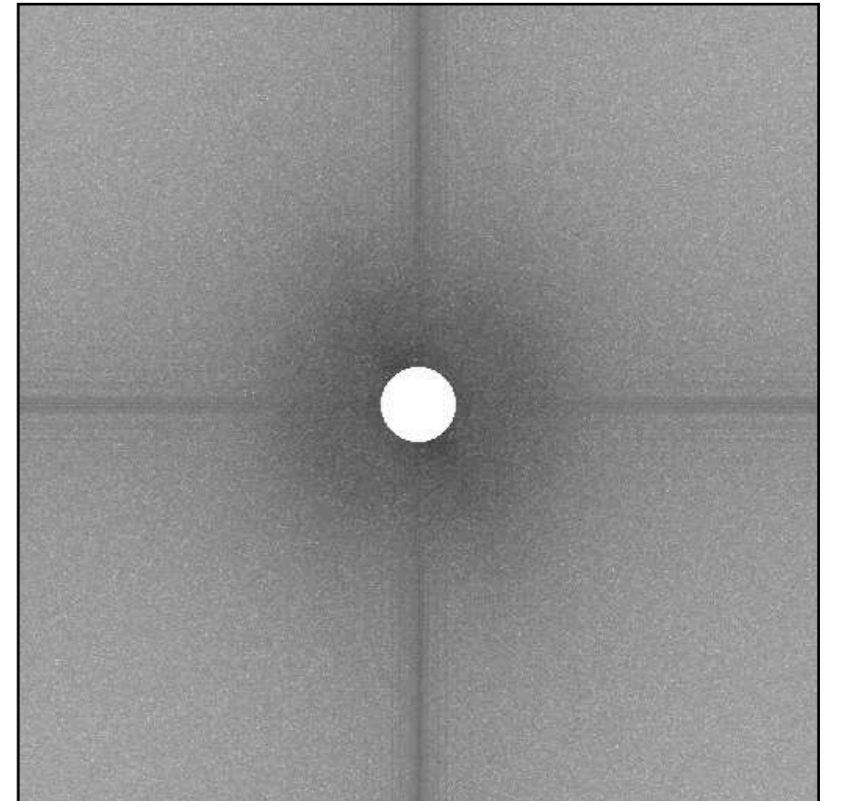
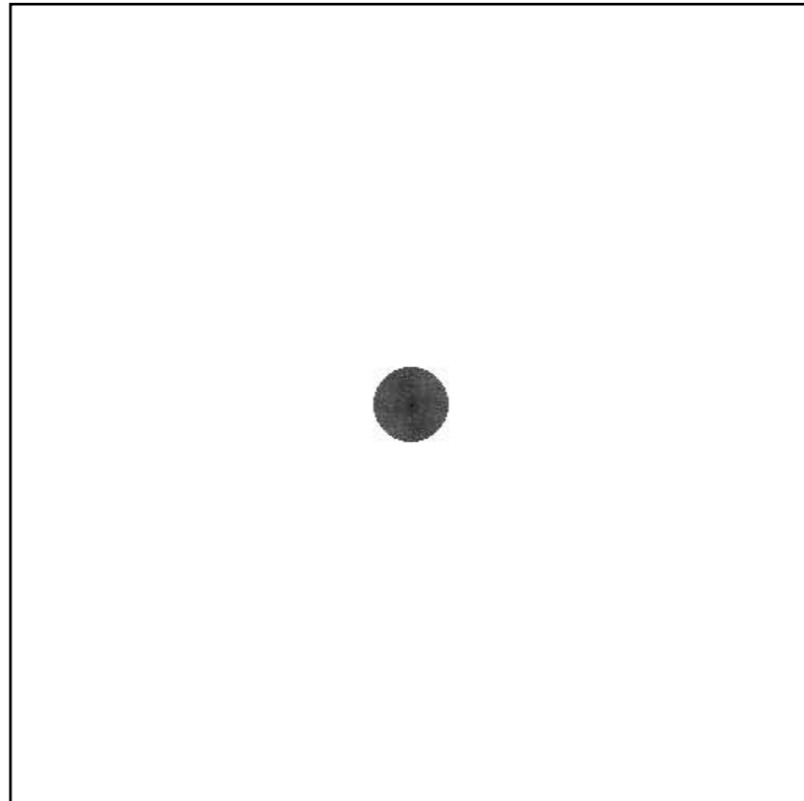
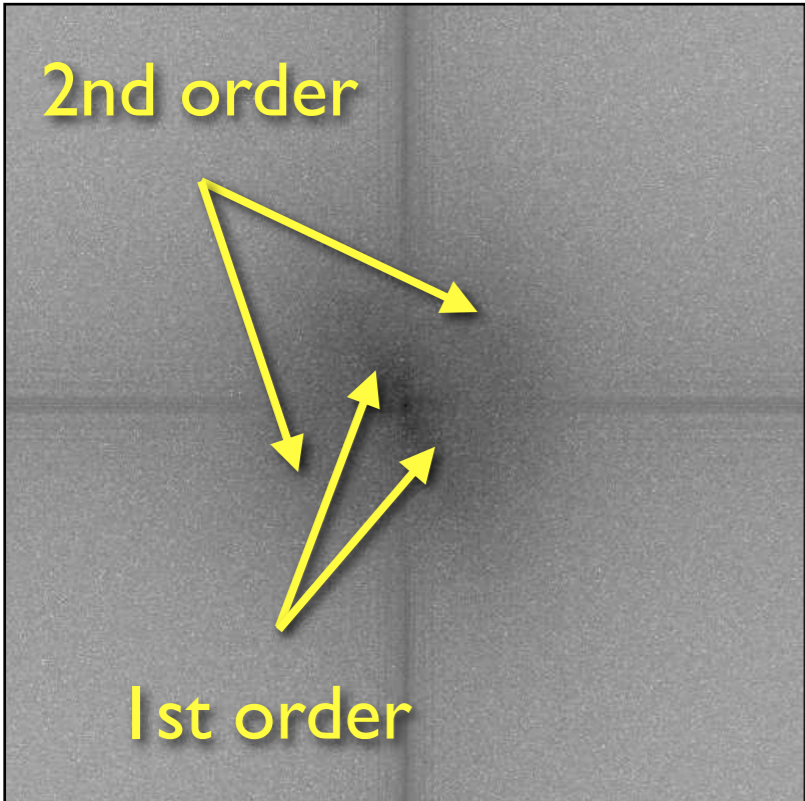
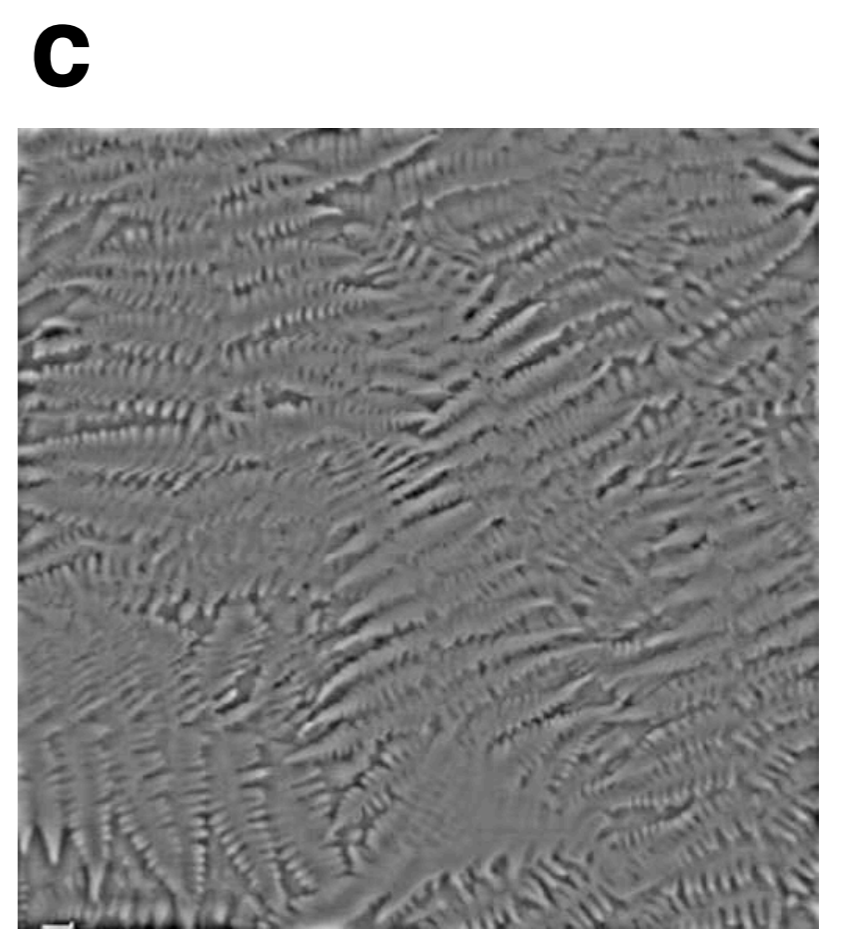
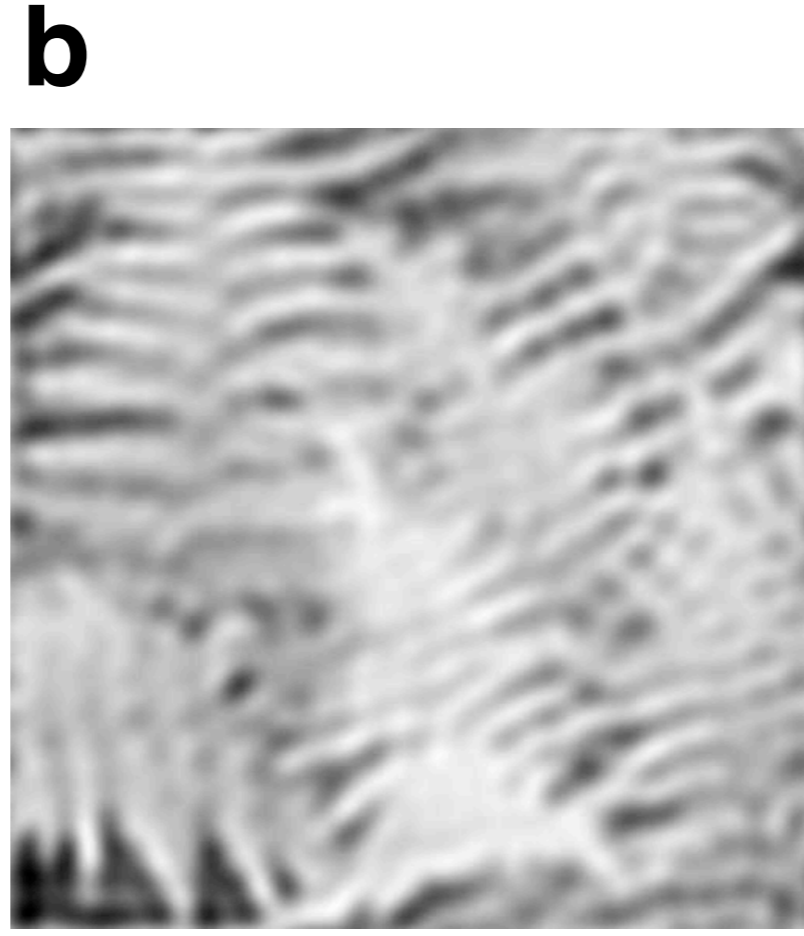
**Figure 19.16**

Creating Fourier filters in Image SXM.

(a) Fourier transform of image (image = fern, as shown in Figure 19.8.b);

(b) high-pass filtering either by blocking ('erasing') low frequencies (white, top) or by passing ('painting') high frequencies (black, bottom);

(c) low-pass filtering either by blocking ('erasing') high frequencies (white, top) or by passing ('painting') low frequencies (black, bottom).



**Figure 19.17**

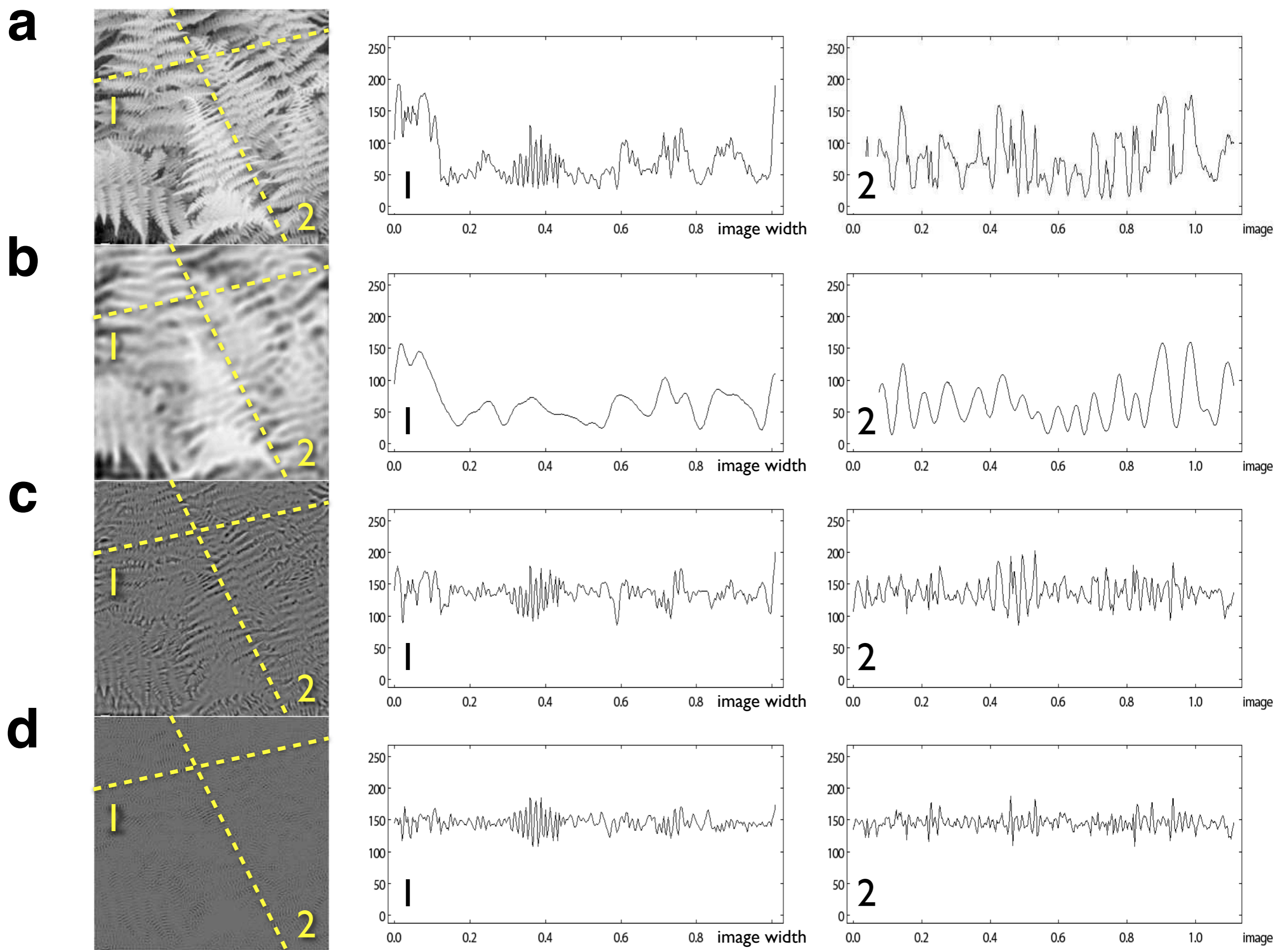
High and low-pass filtering of image.

(a) Image of fern (top) with Fourier transform (bottom); arrows indicate frequencies of 1st and 2nd order frequencies;

(b) low-pass filtering of (a);

(c) high-pass filtering of (a);

image size is  $512 \cdot 512$ , the radius of the filter mask is 24 pixels.



**Figure 19.18**

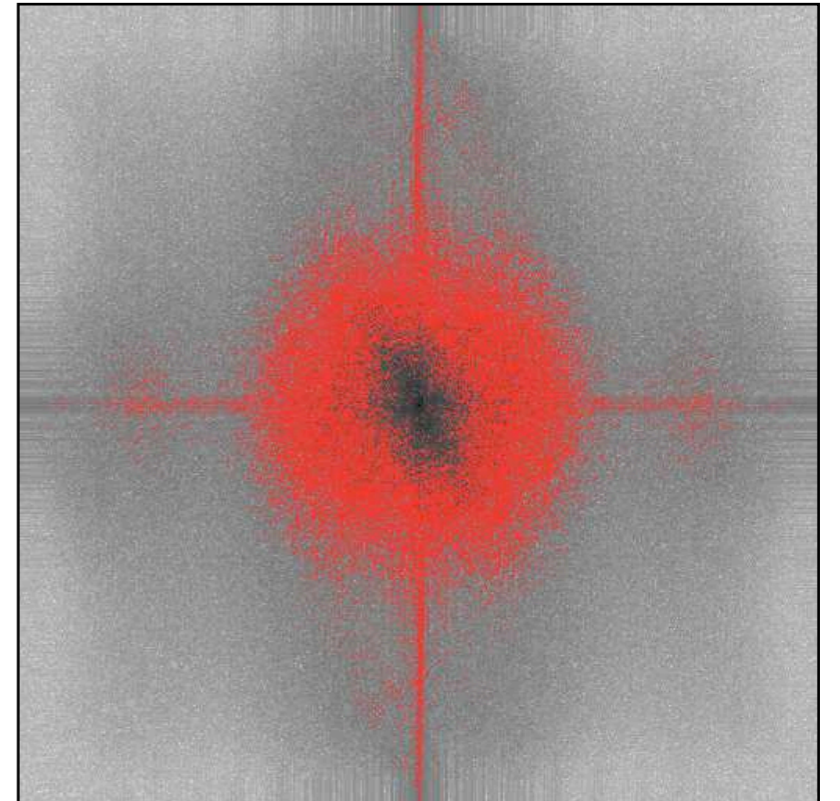
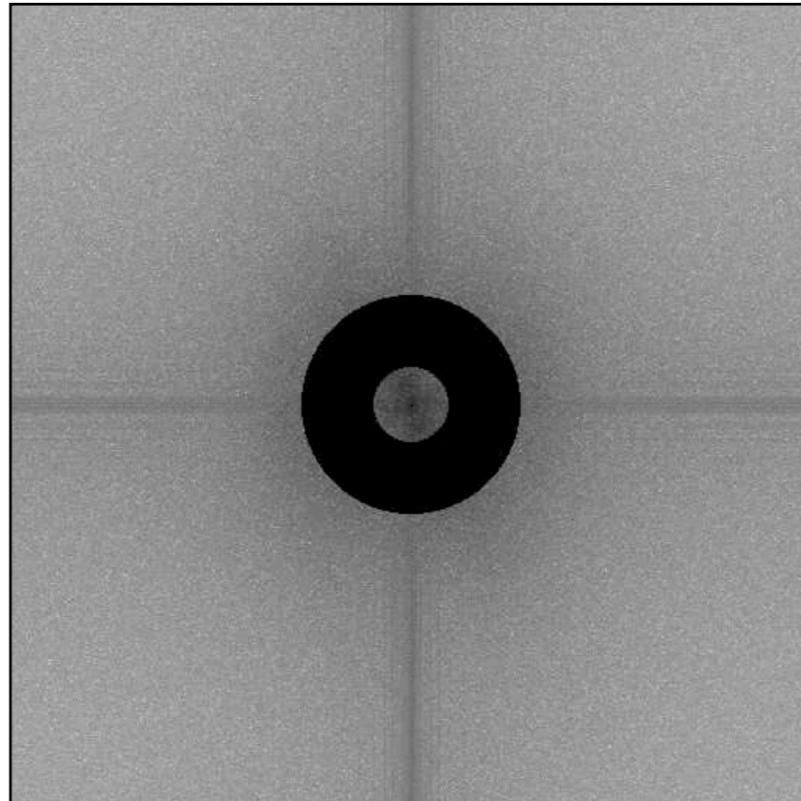
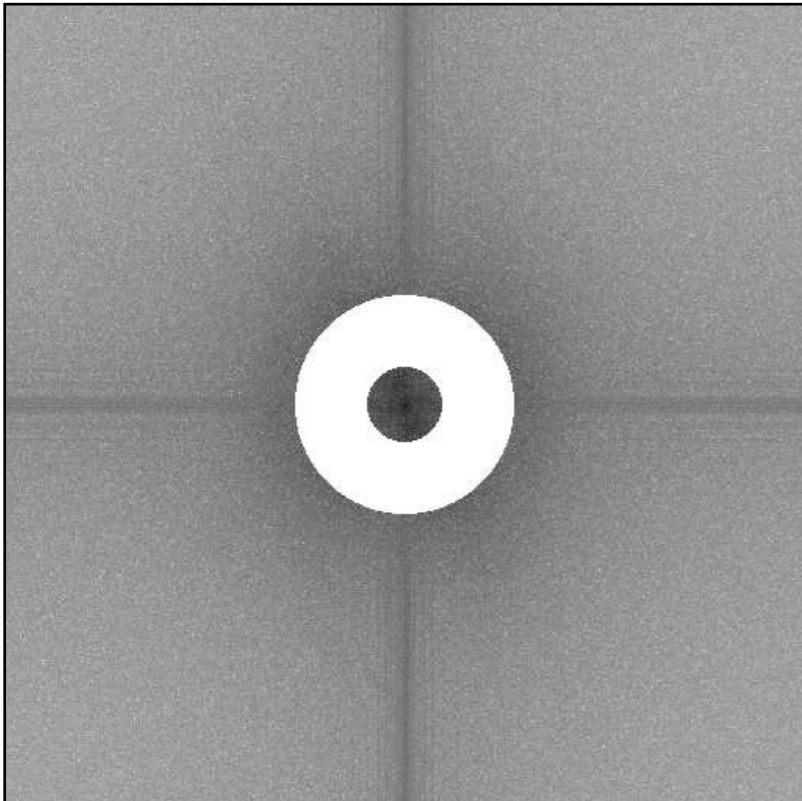
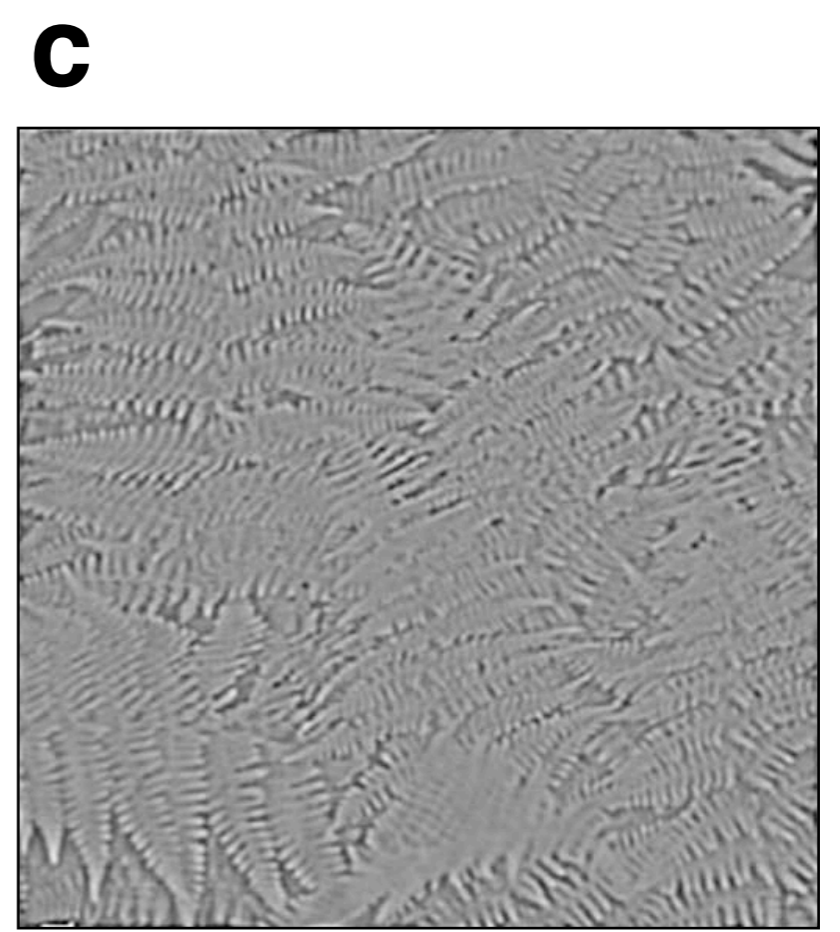
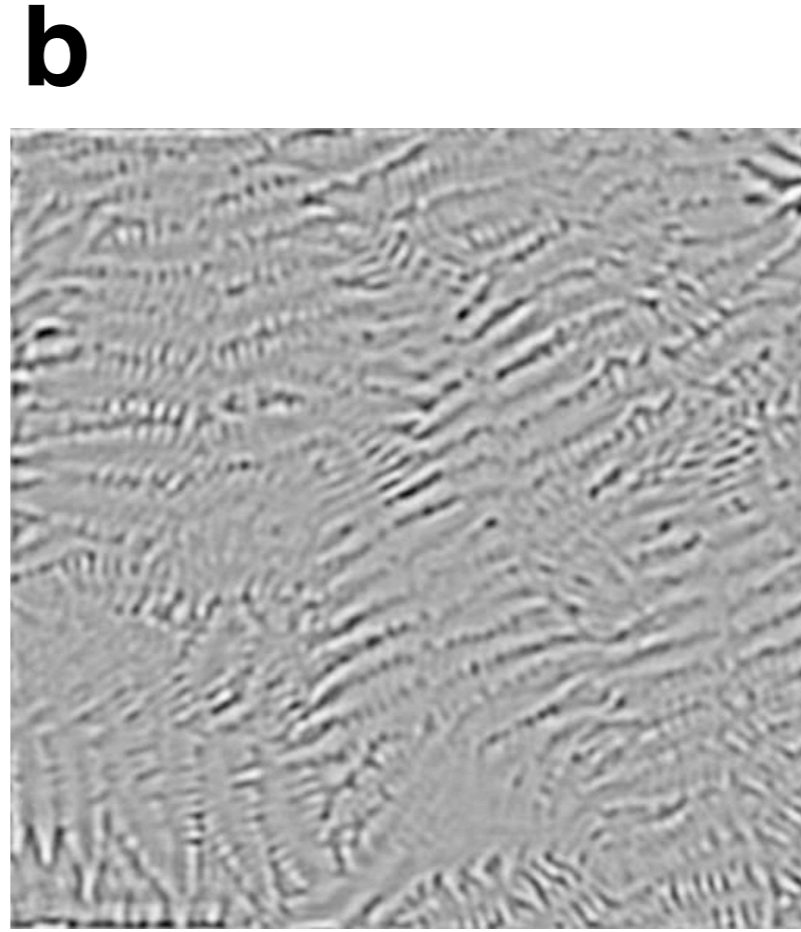
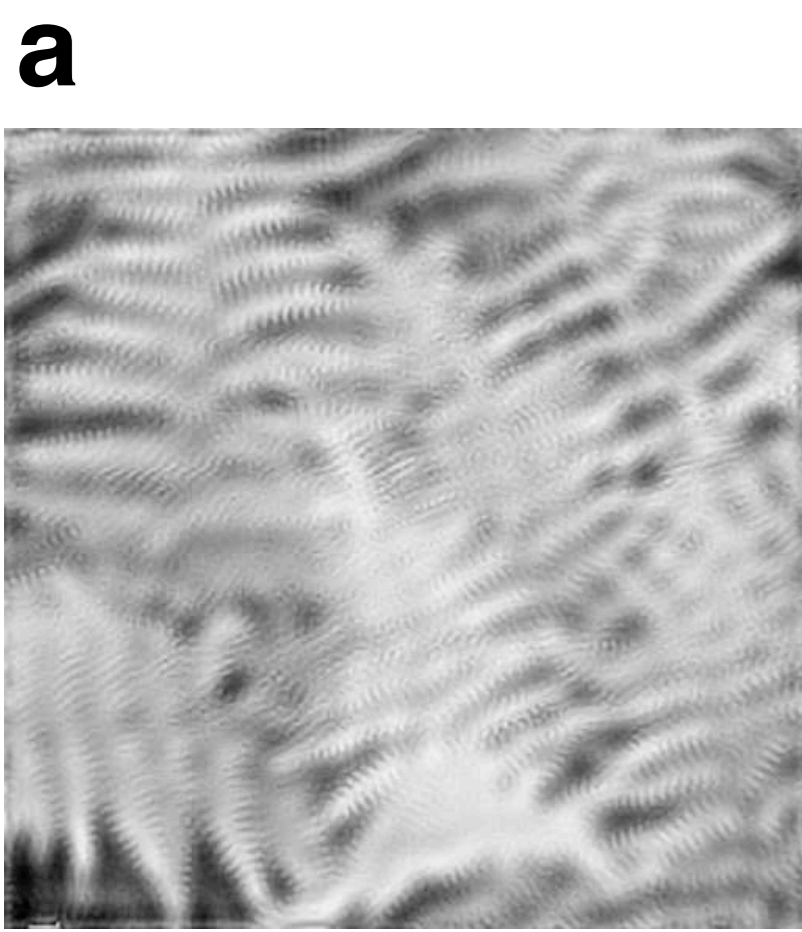
Frequency content of image.

(a) Image of fern (left) and gray value profiles (right); traces of profiles are indicated;

(b) low-pass filter: frequencies  $< 24$  per image;

(c) high-pass filter: frequencies  $> 24$  per image;

(d) ultra high-pass filter: frequencies  $> 48$  per image.



**Figure 19.19**

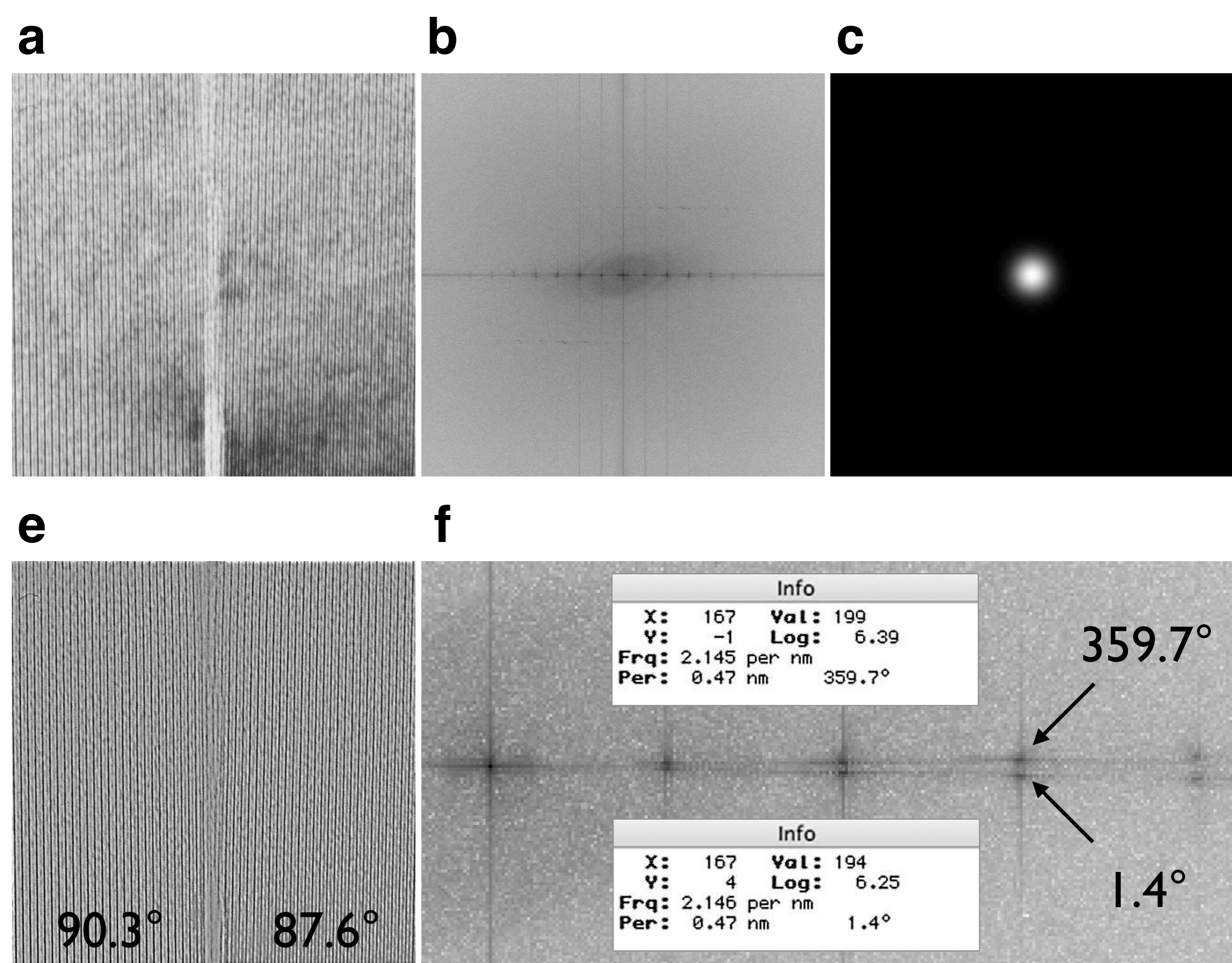
Frequency slicing.

Images after filtering (top) and corresponding frequency filters (bottom); original image = fern (Figure 19.18), image size is 1, frequencies are given per image.

(a) Pass filtering for (frequency  $< 20$ ) and (frequency  $> 70$ );

(b) pass filtering for ( $20 < \text{frequency} < 70$ );

(c) pass filtering for frequencies with values ( $132 < \text{gray value} < 164$ ).



**Figure 19.20**

Analysis of crystal lattices.

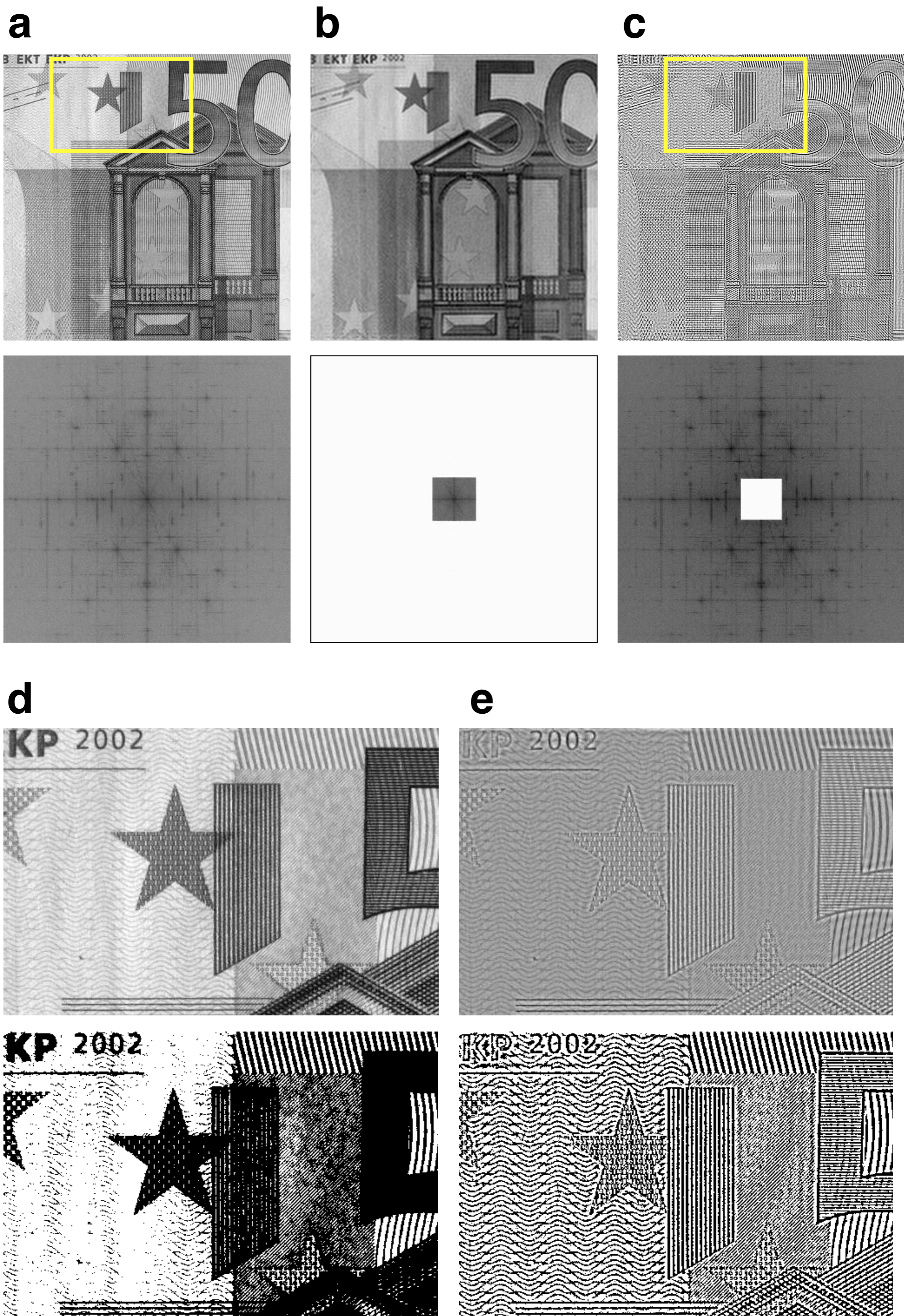
(a) High resolution TEM micrograph showing tilt wall in chlorite crystal;

(b) Fourier transform of (a);

(c) high-pass filter used for (c); black = pass, white = blocked ('erased'); filter width = 20% of image width, transition length of filter = 100% of filter width;

(d) filtered version of (a) using mask shown in (c);

(e) identification of orientation of lattice on left and right of tilt wall shown.



**Figure 19.21**

Edge detection with Fourier filtering.

(a-c) Detail of 50 Euro bank note (above) and Fourier transform (below);

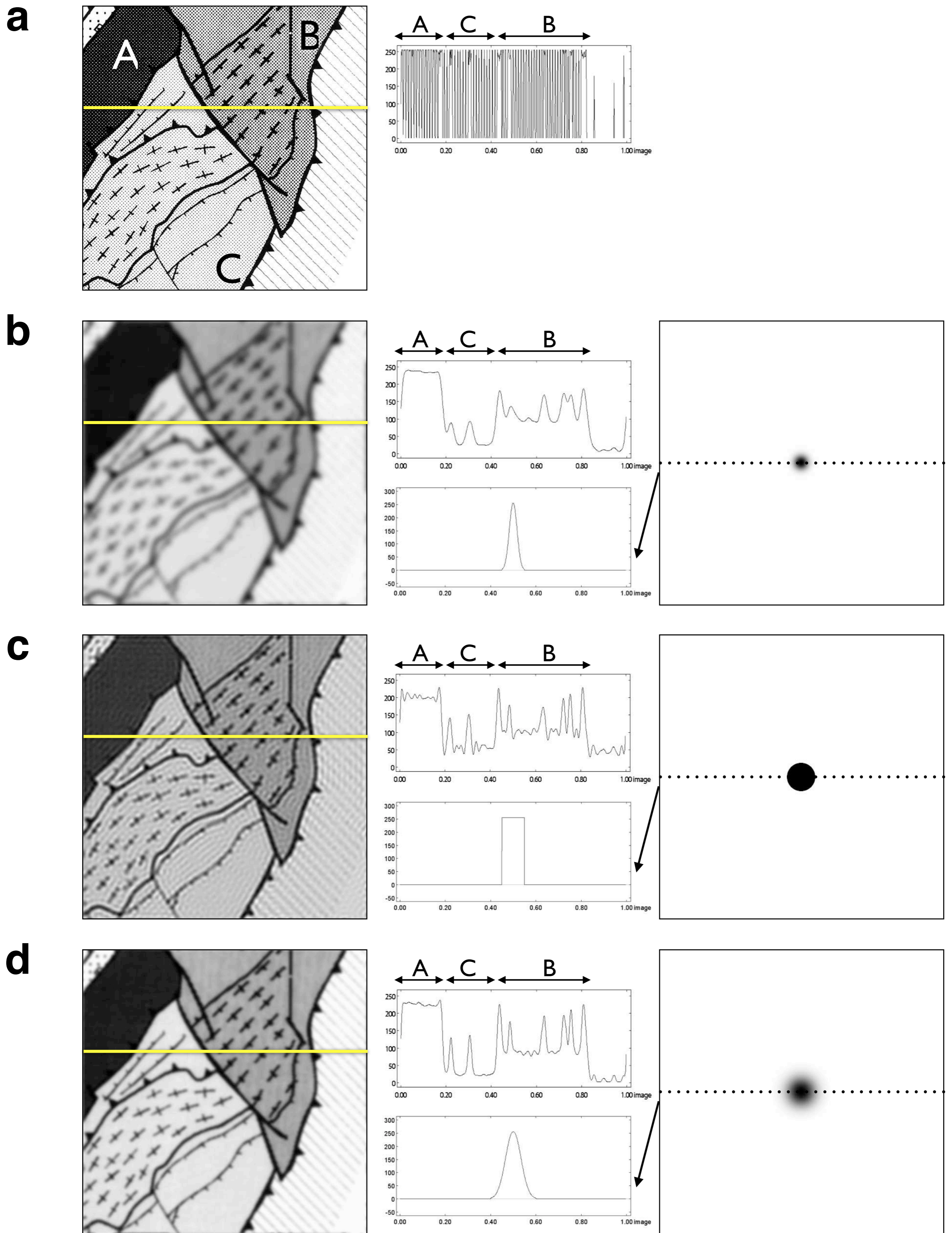
(a) Original;

(b) low-pass filtering, filter width = 15% of image width;

(c) high-pass filtering, using same filter size as (b);

(d) enlarged view of detail outlined by yellow frame in original (a) and after thresholding (below);

(e) enlarged view of detail outlined by yellow frame in high-pass filtered version (c) and after thresholding (below).



**Figure 19.22**

Creating halftone images through Fourier filtering.

(a) Original drawing (tectonic map, see Figure 19.15.a); gray value profile; trace of profile is indicated; note different hatching systems; units A, B, C are indicated;

(b) to (d) low-pass filtered versions of (a) using different filter sizes and transition widths; filter mask is shown on right; gray values profile and profile of filter are shown in center;

(b) filter width = 10 % of image; transition width = 100% of filter width;

(c) filter width = 10 % of image; transition width = 0% of filter width;

(d) filter width = 20 % of image; transition width = 100% of filter width.